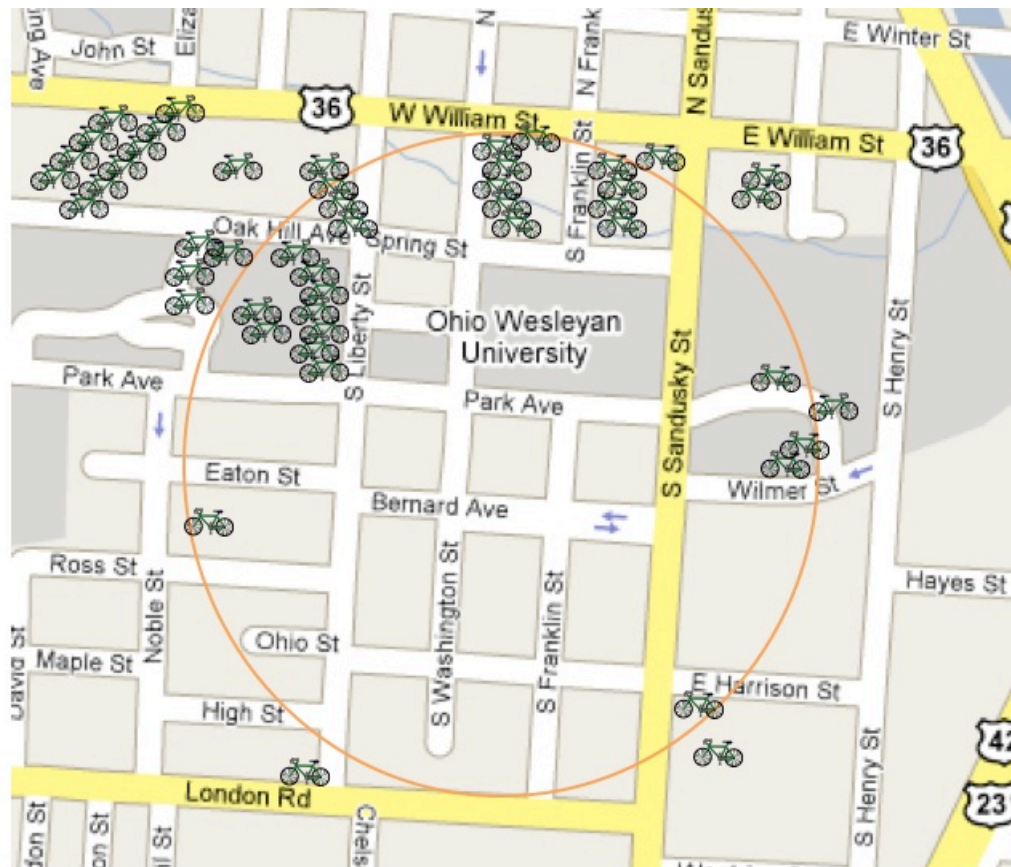


Katelyn Nance, Emily Amburgey and Nhi Nguyen



# Smell





# Feeling



[illegible]



# Touchscapes (surfaces) - Delaware - Ohio





## Tastescapes - Delaware Ohio



Emily Amburgey  
Katelyn Nance  
Nhi Nguyen

### Map Description

When we started our project we met up and walked half of our circle in one day and the other half on a different day (due to schedules differing). We each had two “senses” to map; Katelyn had the overall feeling of where we were as well as the smell, Nhi worked on touch and tastescape and I worked on what we saw and heard. When we stumbled upon something that we considered map-worthy, we would mark where we saw it on our map, wrote down exactly what it was and had Nhi take a picture of it.

We wanted to see if there was a difference in the number of bicycles we saw while walking our circle because our circle took us both on campus and off campus. We all thought there would be a significant difference in the number of bikes that were on campus and the number of bikes that were off campus. While on the journey of scoping out the first half of our circle we walked on the half that was off campus. We barely saw any bikes at all which helped confirm our bicycle theory. When we finished our circle (the half that was on campus) we saw a ridiculous number of bikes, which helped further confirm our theory.

## Map Stories

We had a few interesting events occur while we were mapping our circle. As we were walking the half that was off campus we discovered numerous interesting things; an old man barbequing and singing unnaturally loud (at 11am), we discovered a dead bat on the sidewalk, walked past an old lady that was frantic to find her lost cat and we even almost got eaten by a ravenous barking dog (even though he was tied up). Walking on a different side of town that none of us had ever really been to helped give us insight to the other side of Delaware, and it was sketchy. We had to walk past many houses and saw two small children get in a fight and start yelling at each other, only to stop and stare at us until we were out of sight.

However on the second day when we finished up our circle we ran into other interesting paraphernalia. We had to walk down South Sandusky Street and doing so led us past a store that was playing odd music at an obnoxious volume level (again, at 11am). We then had to walk past the elementary school and the kids were outside playing because it was recess, which of course was noisy and annoying. Finally we had to walk up the really steep hill in front of Smith, and we almost didn't make it.

Nonetheless, our walk gave us a new perspective on Delaware, and helped us to understand the correct way to hold and read a map.

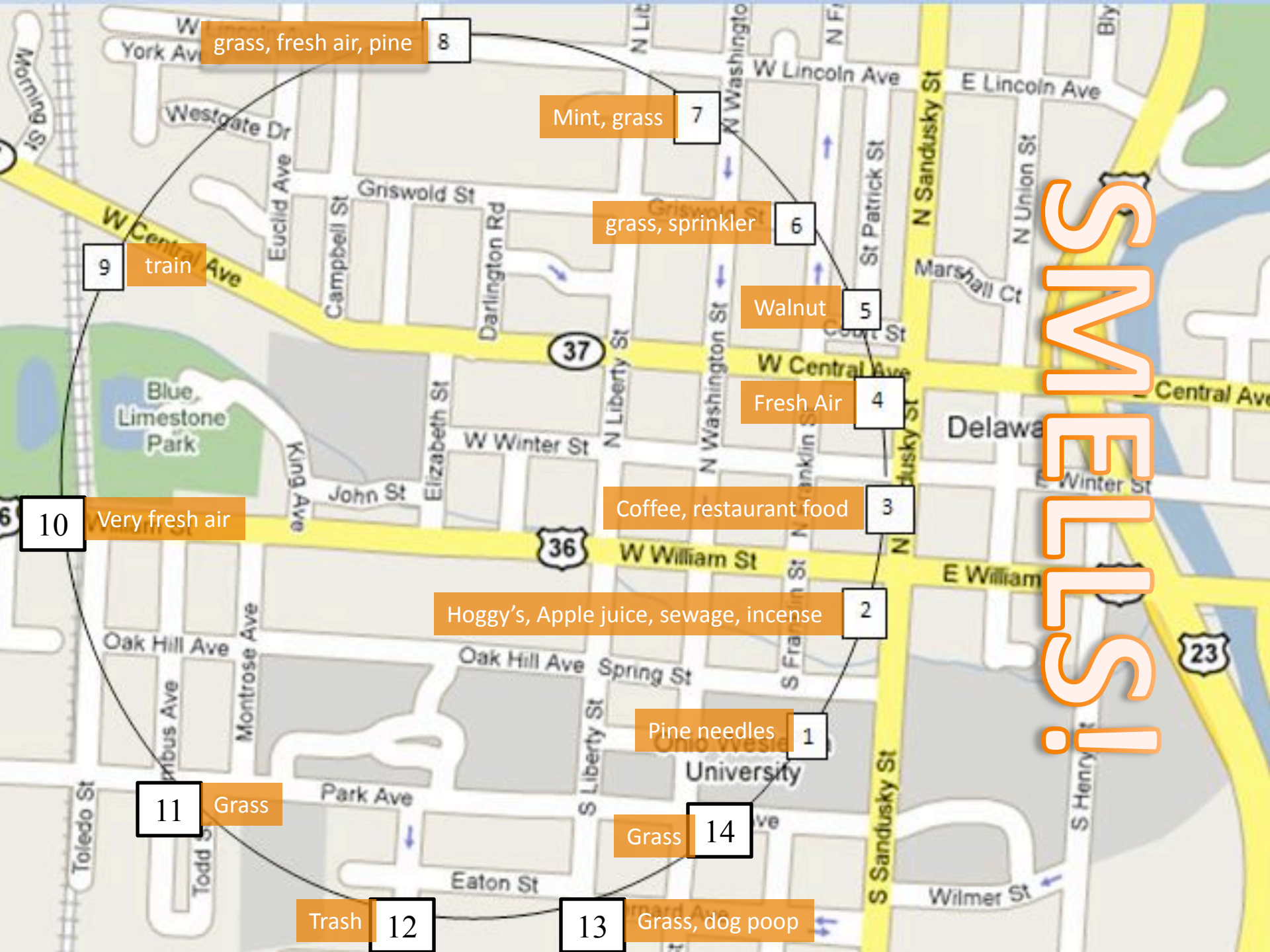




# Psychogeography Mapping

By: Maggie Argiro,  
Luke Azariah,  
and Hailey Boggs

# SMELLS!





# I'm Lost!!!

Smudge is  
microchipped!!!

Bring her to the  
nearest animal  
hospital/pound to  
scan her body for  
her street address  
and phone number!!!



- \*female
- \*black lab mix
- \*Short, smooth black hair w/ dark brown markings
- \*60 lbs.
- \*4 years old
- \*Pink Collar w/ Home Again tag, rabies tag, & Delaware County License
- \*Very sweet, but shy
- \*May run if approached

Smudge

Pink Collar!!!

296-4235 (John)

Please call ASAP with location & time spotted!





# SOUNDS!

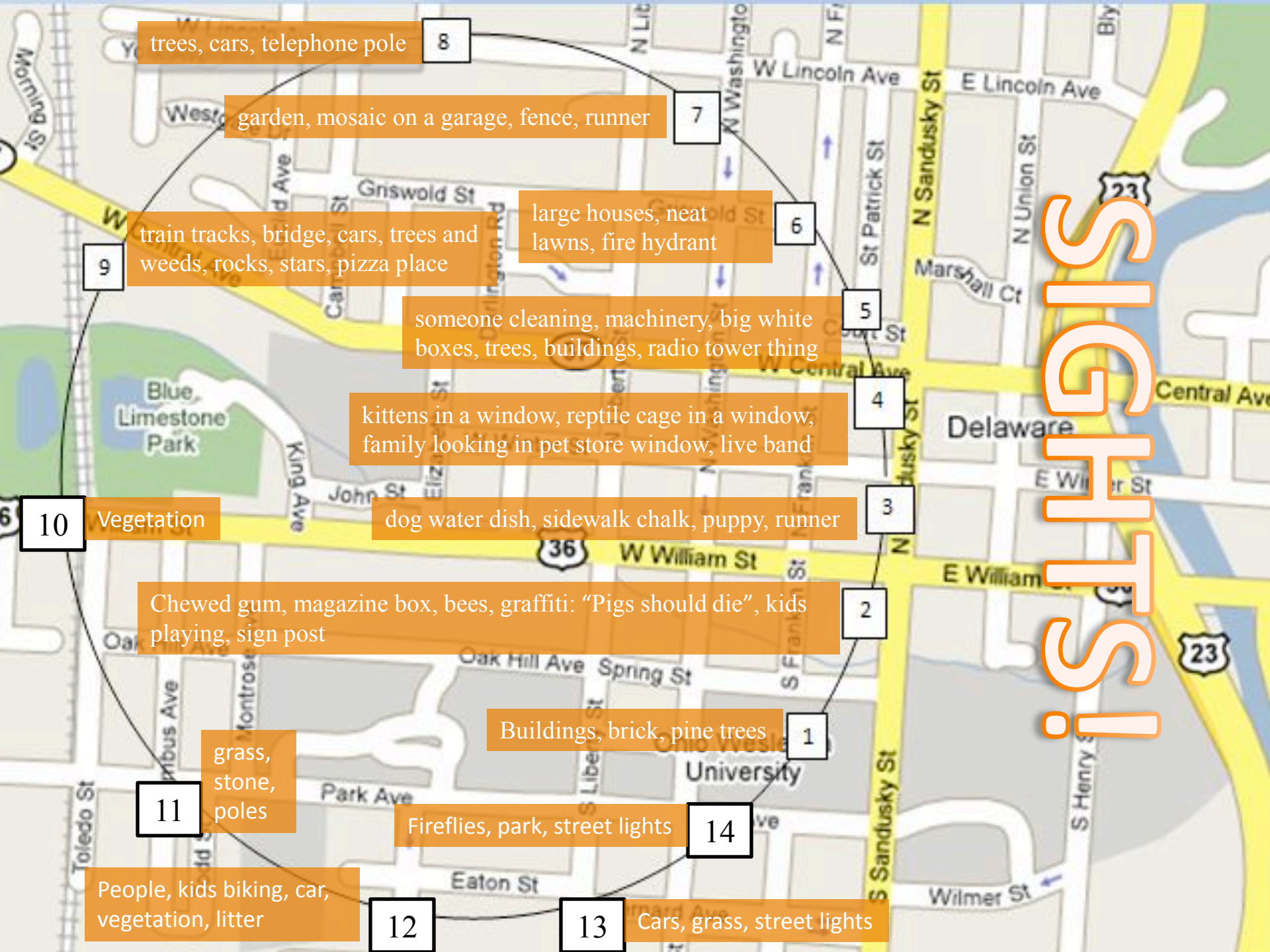








# SIGHTS!



trees, cars, telephone pole

garden, mosaic on a garage, fence, runner

train tracks, bridge, cars, trees and weeds, rocks, stars, pizza place

large houses, neat lawns, fire hydrant

someone cleaning, machinery, big white boxes, trees, buildings, radio tower thing

kittens in a window, reptile cage in a window, family looking in pet store window, live band

dog water dish, sidewalk chalk, puppy, runner

Vegetation

Chewed gum, magazine box, bees, graffiti: "Pigs should die", kids playing, sign post

Buildings, brick, pine trees

grass, stone, poles

Fireflies, park, street lights

People, kids biking, car, vegetation, litter

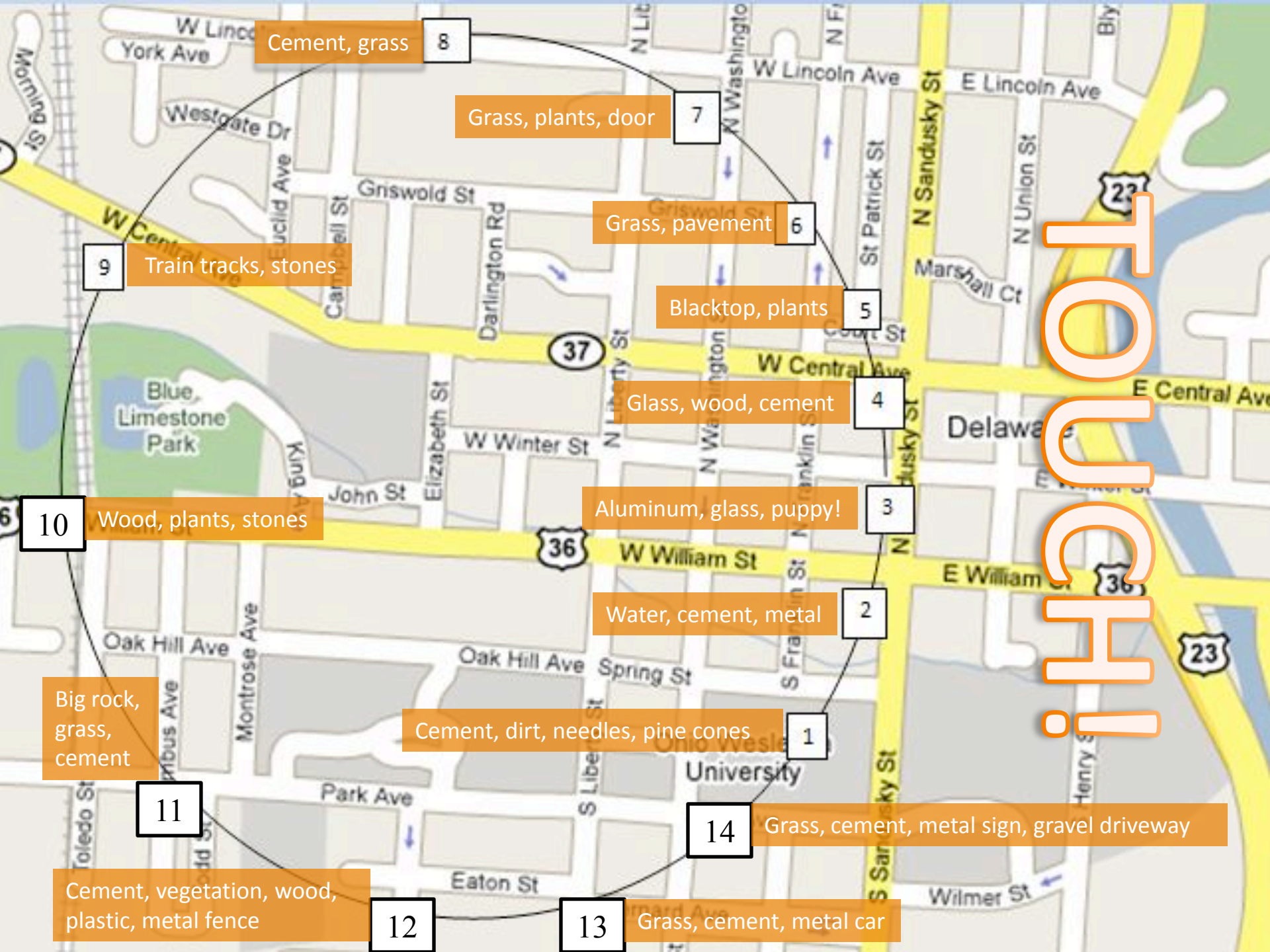
Cars, grass, street lights







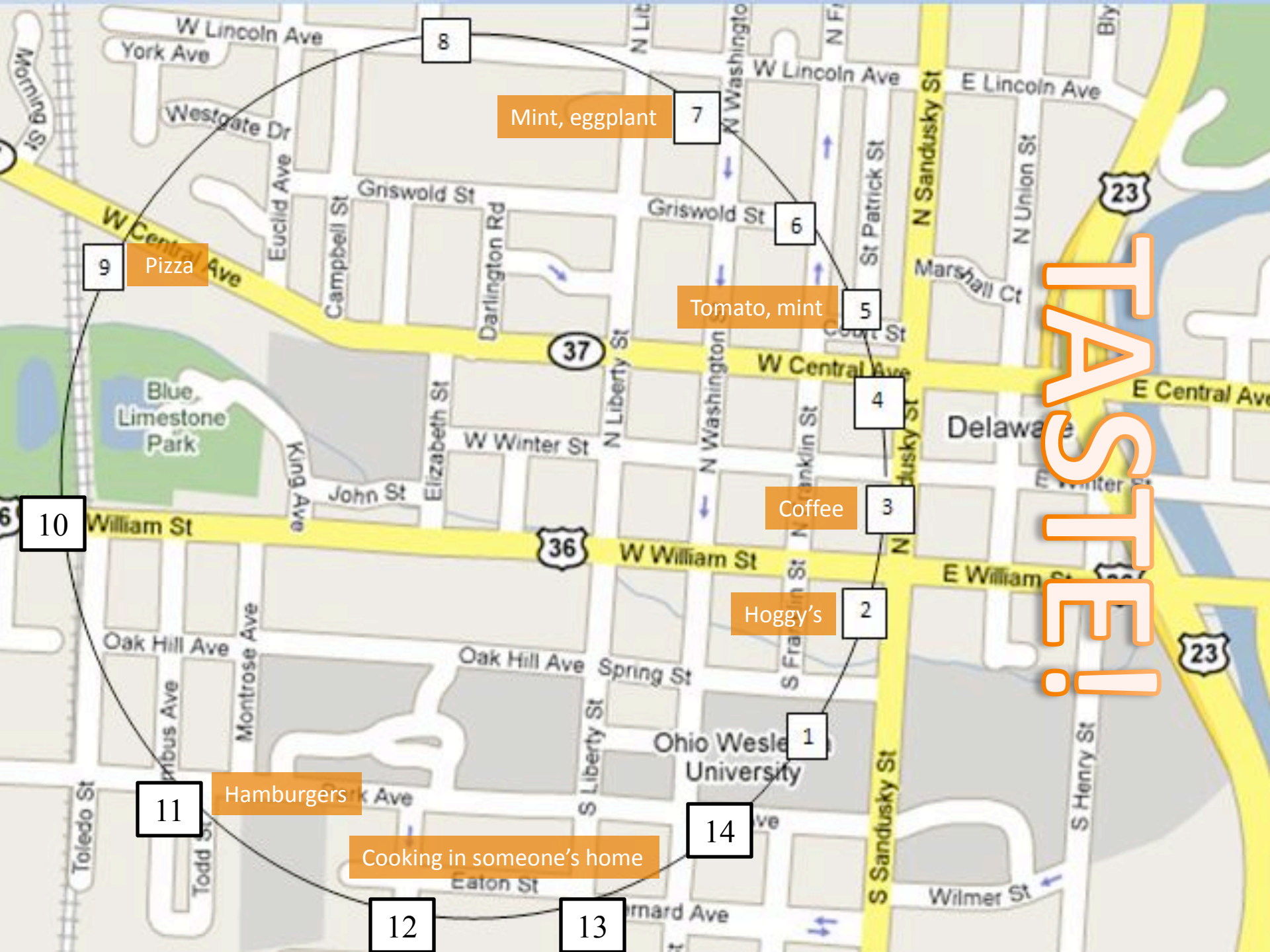
# TOUCH!











TASTE!

Mint, eggplant

Tomato, mint

Coffee

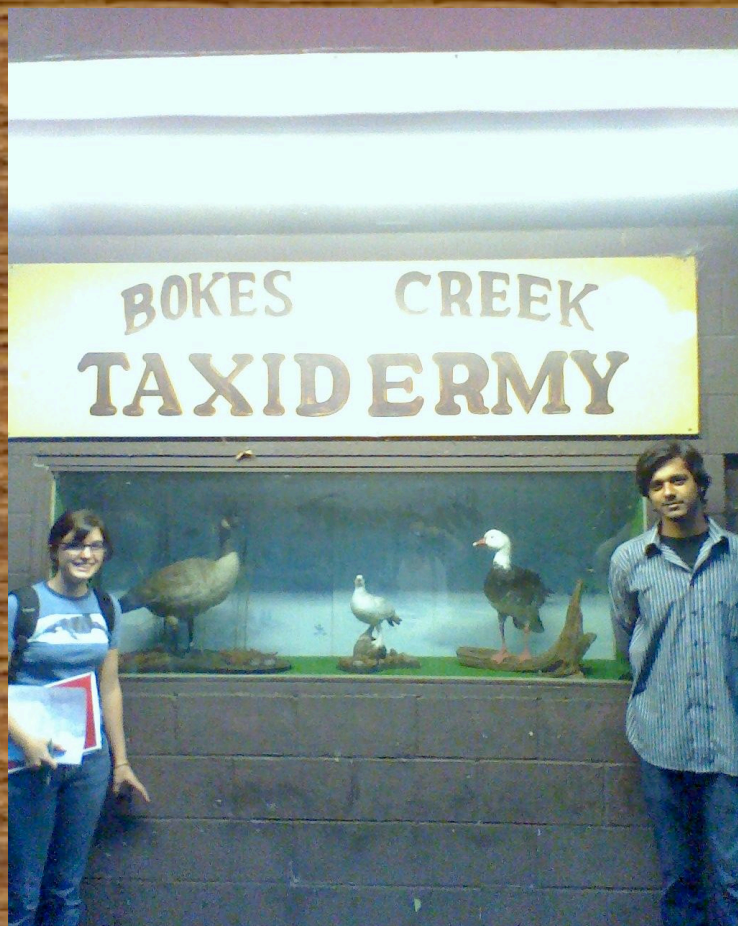
Hoggy's

Pizza

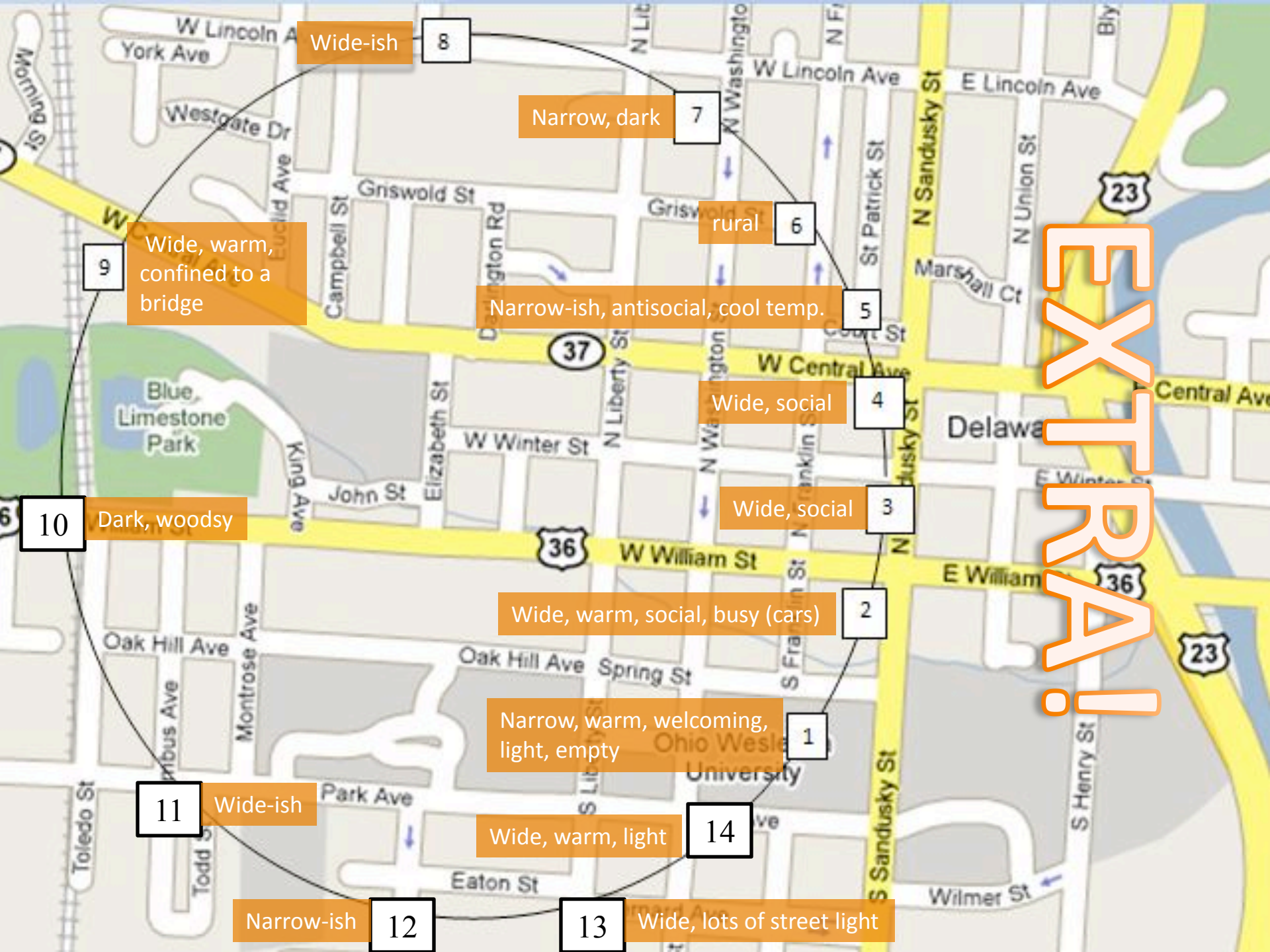
Hamburgers

Cooking in someone's home









EXTRA!

Wide-ish

8

Narrow, dark

7

rural

6

Wide, warm,  
confined to a  
bridge

9

Narrow-ish, antisocial, cool temp.

5

Wide, social

4

Wide, social

3

Dark, woodsy

10

Wide, warm, social, busy (cars)

2

Narrow, warm, welcoming,  
light, empty

1

Wide-ish

11

Wide, warm, light

14

Narrow-ish

12

13

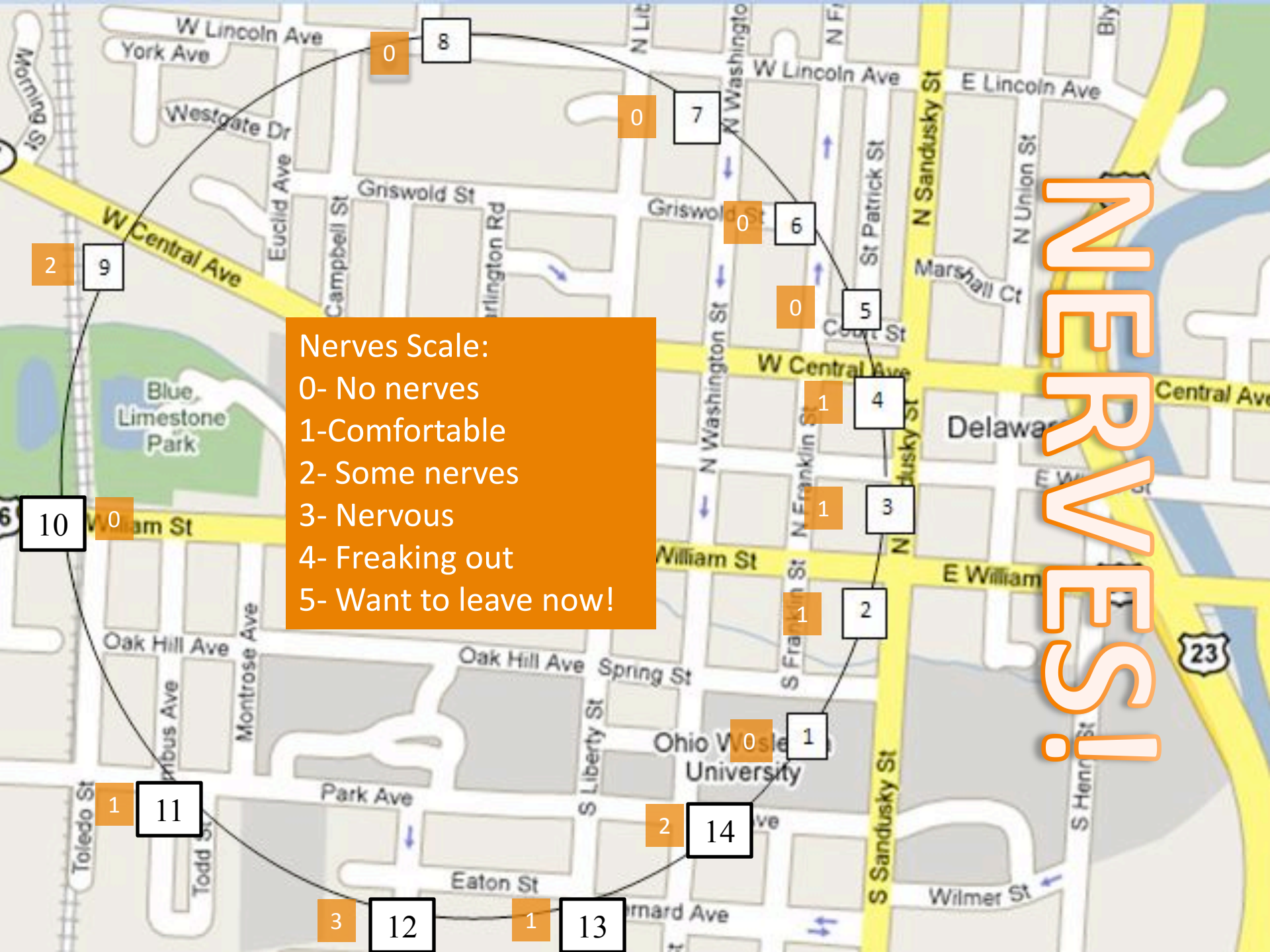
Wide, lots of street light



# NERVES!

## Nerves Scale:

- 0- No nerves
- 1- Comfortable
- 2- Some nerves
- 3- Nervous
- 4- Freaking out
- 5- Want to leave now!



## Mapping Description

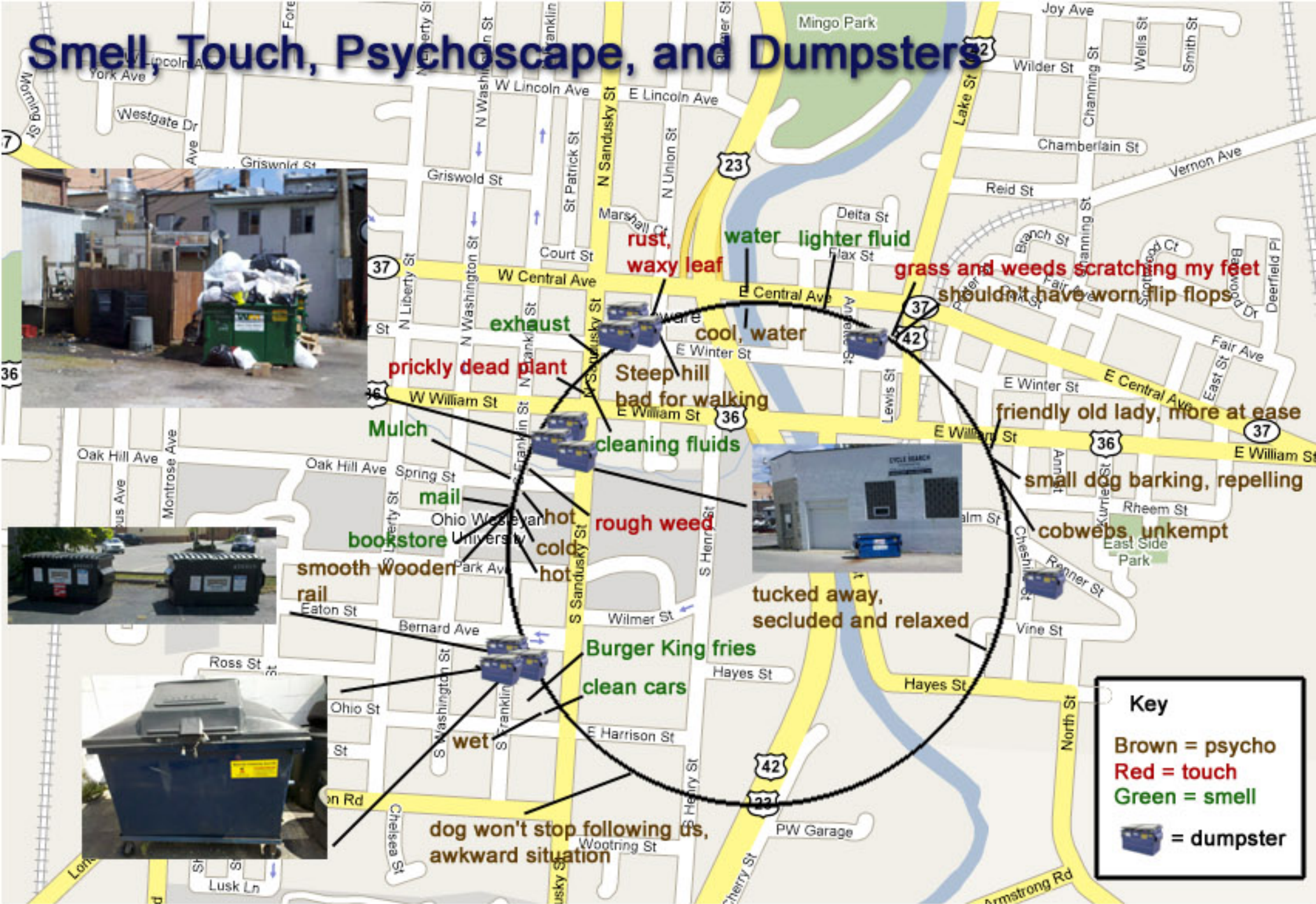
Maggie: For this project, we started out walking our circle from Hamwill up Sandusky St, through the neighborhood north of campus, down through Blue Limestone Park, and finally through the neighborhood south of campus. The hardest part for me was mapping the tastescapes. We found many gardens north of campus where people were growing vegetables like tomato, mint, and eggplant. We also found that there were a lot of fuzzy creatures along the way. Many dogs, and some cats.

Hailey: Well, having a stuffy nose makes recording the smellscape difficult. This was my most difficult task throughout the project. Exploring, making observations and interacting with the world around was very fun and made me go places that I wouldn't normally go. My most favorite encounter was the man with the puppy. Though he looked at us like we were crazy, (because we asked to take a picture of his dog...) he was understanding and willing to help us out.

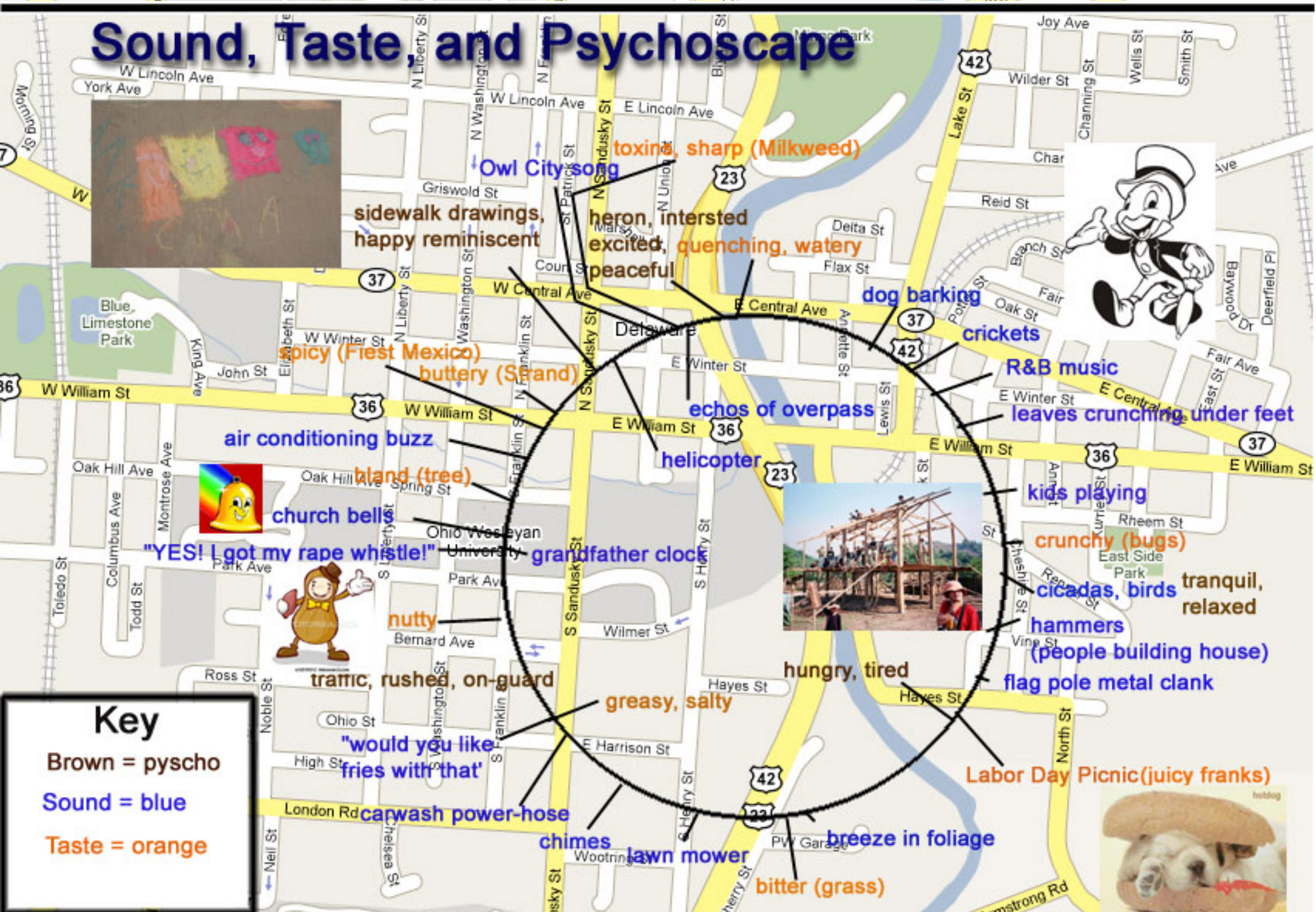
Luke: Being from a different country, this project really helped me in getting to know how a small American town actually looks like. As this was my first and maybe the only time when I would get to observe each and every aspect of different parts of Delaware city. The overall experience, which included trekking through thorny bushes and walking on the railroad, was interesting as well as enlightening.



# Smell, Touch, Psychoscape, and Dumpsters



# Sound, Taste, and Psychoscape



Matt Bargar  
Christina Fesz



Christina Fesz

Matt Bargar

14 September 2010

### **MAPPING PSYCHOGEOGRAPHIES: Description of Group Member Work**

I (Christina) walked the circle together with my group member Matt. While walking, I took note of stimuli for the senses of taste and hearing. I also made note of strange aspects to map and of the feelings I had in relation to these objects and feelings I experienced in relation to certain segments of the walked circle. I marked the maps with the findings as I walked.

Using Photoshop, I compiled my findings into a visually pleasing and informative map. Various colors were used to express the observations and a key was made to help decipher said colors. Pictures were also added for an extra touch.

After the experience of walking the circle and of encountering new and unfamiliar areas just outside of Ohio Wesleyan's campus, I sat down with Matt and reflected on the experience. We talked about our likes and dislikes, how we felt, and we reminisced about awkward, funny, and interesting situations. Once we had discussed, I compiled my thoughts and feelings into the paragraph below, describing the overall experience of the Mapping PsychoGeographies project.

I (Matt Bargar) walked the circle with Christina Fesz on two different days. The first day we walked most of the circle, but accidentally got off track when we started following a bike path and consequently ran out of time before we could finish. On the next day we walked the rest of the circle, which consisted mostly of the southern part of Delaware (by the fast food restaurants and the car wash). Christina and I split the



mapping requirements so we could focus our individual attentions on a smaller number of things. I ended up doing the Touchscape and the Smellscape, while we both shared responsibility of the Psychoscape and “The Sadly Not Very Often Mapped”. As a result we both created our own maps including the elements we were responsible for. As we walked I took some pictures, some of which did not save on my phone for some reason, but some pictures of dumpsters still remained. Christina and I worked together to recreate our maps digitally and complete this write up.

### **MAPPING PSYCHOGEOGRAPHIES: Reflections**

I enjoyed this project because it forced me to go to places near campus that I have never before visited. Certain streets are never in my path to places I need to go and thus have never traveled them. The exercise also allowed me to notice familiar places at a different level. Often we are in such a hurry that we fail to fully realize the world, and this exercise forced me to stop and take in everything. I was also able to use my other senses or at least notice them more.

One of my favorite experiences throughout the trip was saying hello to a friendly older woman. Often, when walking along, I like to say hello, or at least give a friendly smile to whoever I pass. Many times, especially on campus with people with whom I am not acquainted, I get blank stares, or more likely the intentional eye diversion and look away. But, this old lady gave a nice, friendly wave and a “hello.” This interaction made me feel happy and rejuvenated me as it was near the end of the long walk of the circle.

It was nice to see another friendly person outside, enjoying the day and its beautiful weather. I hope more people can be friendly such as this woman.

We had a strange incident with a dog while walking through a trailer park. We were walking along when said dog appeared and began following us. We ignored the dog and continued walking, assuming it would turn back soon enough, and leave us to our work. However the dog continued following us, and eventually the owner of the dog also appeared. The owner called for the dog but it did not respond, and only continued to follow us. We stopped a couple of times, tried to shoo the dog back to its owner, but it persisted in following our steps. The dog had no collar and we were not sure if we should just grab it, so we just kept walking. For at least a minute or two we had an awkward/comical parade consisting of ourselves, a dog, and an owner ineffectually calling the dog's name. It was a strange situation that only occurred because we were walking off the beaten path, through a small trailer park just off of Henry Street.

Chris Demecs

Calvin Brown

Raymon Beach

Power of Maps

Dr. Krygier

09/15/2010

### Exercise 1: Mapping Psychogeographies

In the first exercise, we were called to map an area and document our senses and reactions while following our route. Each member of our group took responsibility for noting and mapping two of the six categories provided. Raymon Beach recorded different tastes and touch that he experienced throughout the journey. He also took on the task of recording and describing sights and landmarks along the way. Chris Demecs took control of mapping out the smell scape and sound scape along the way. Calvin Brown mapped the psychoscape of our path as well as mapping out landmarks that are ordinarily ignored when creating maps. Despite the fact that the members expected some of the findings, all of the members grew intrigued by much of the data collected.

Each member in the group recorded some observations in great detail and others not so much. The aspects of the journey that are noted in more detail are described in such manner because the members were fascinated by some things more than others. For example, the water fountain in front of Hoggy's brought much to the table for all categories. So many aspects of the journey seemed

so much more significant when we took the time to note details and share our reactions to them. While walking through Selby stadium we found a preying mantis and touched it and observed it. The creek located next to Selby was heavily shaded and looked dark. Also, the smell that emanated from the creek was a familiar natural waterway scent. All of the aspects we recorded really envelope the journey we took when they are reviewed.

While completing this project we recognized several aspects of our environment that go unnoticed without close inspection. When we first began our walk on West Williams Street, we were immediately intrigued and attracted to the carnival near our position. The excitement and energy from the carnival invigorated all of our senses. In terms, of sight, we found ourselves marveling at the bright colors and lights from the rides and activities at the carnival. We also recognized the view of the street and the traffic going by. The air was filled with a variety of sounds. We could distinctly hear children playing and laughing. We then would hear the screams from counselors and parents chasing after them. We also heard the loud rumbling coming from the air compressors that powered the moon bounces and other rides at the carnival. The scent of this scene enveloped the smells from the carnival and the busy streets around it. When we walked through the fields we smelled the fried dough. As we came closer to the streets we smelled the exhaust from vehicles as they drove by. When we physically touched the environment around us we felt the heat from the plastic of the moon bounces. We also recognized the sensation from the dry and dead grass. While approaching this scene we felt childish and playful. The image of the bright lights and children playing reminded us of our own childhood experiences at the fair. From a distance this was a stress free and playful area. However, when we actually walked through the carnival our stress levels rose as we were in such close contact with so many unsupervised children running around. This part of the walk is significant because it incorporated all of our senses and it had several noticeable landmarks. We noticed intense changes in the smell and phychscape when walking through this area.



## Psychescape Map



## Legend

### Psychescape (F)



Carefree/ playful emotion when walking through carnival



Tense and Uncomfortable emotion around large groups of children



Safe and Calm feeling when approaching campus and familiar environment



Hunger when approaching restaurants and businesses along West Williams street

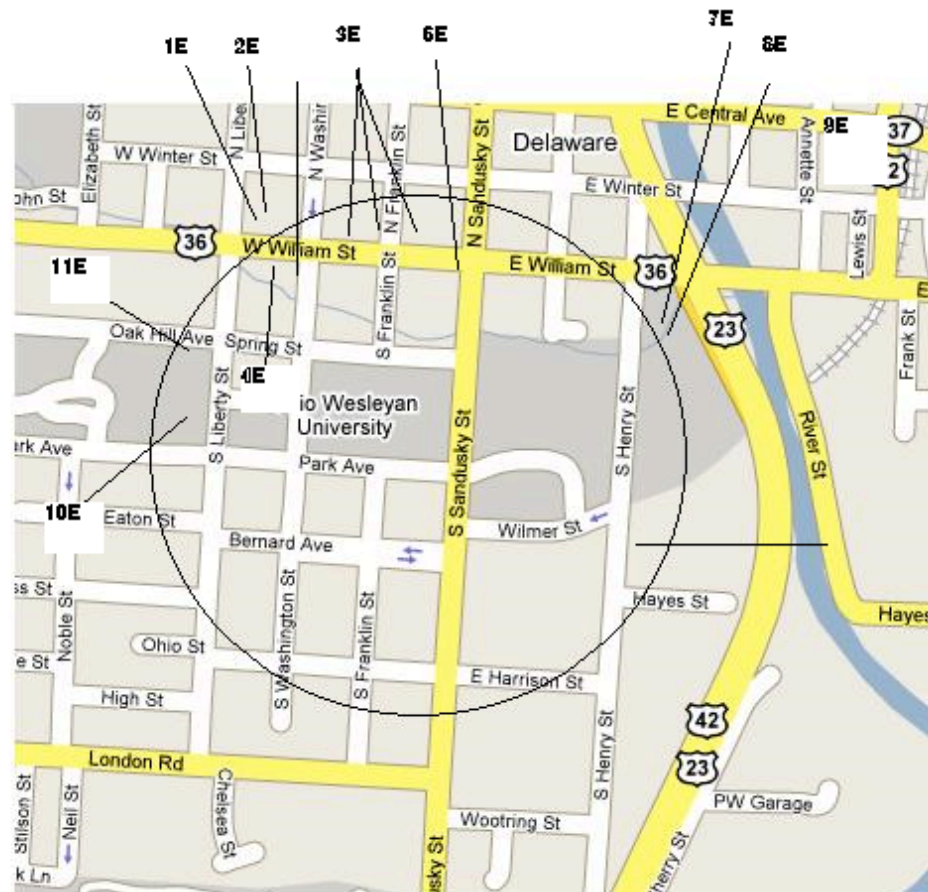


Felt tense and aware when approaching construction along Harrison.



Felt nervous when walking through backyards towards Roy Rike Stadium

## Sightscape Map



## **Legend**

### **SightScape (E)**

1E: Moon bounces at Carnival

2E. Rock Climbing Wall

3E. Businesses along Williams

4E. Flower Pot on Street

5E. American Flags and Delaware Pacers signs begin and end

6E. Corner of Sandusky street fountain



7E. Stadium seating/People running on track

8E. Lights around stadium

9E. Construction on street.

10E. Open grass behind and in between homes

11E. Dorms and Campus



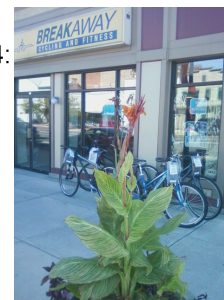


# Smell Scape

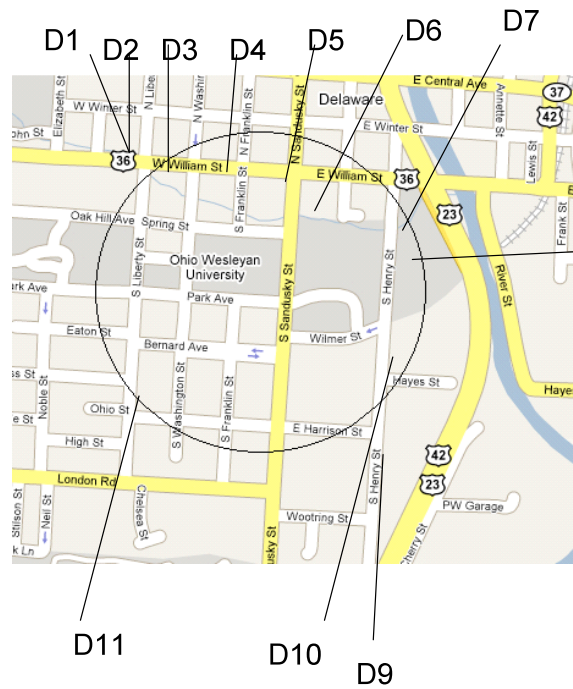


- A1: Exhaust from Semi trucks
- A2: Several Piles of Dog Excrement
- A3: Domino's Pizza
- A4: Large Flower at Bike Store
- A5: Hoggy's BBQ
- A6: Creek
- A7: New tar on road
- A8: Dump truck Exhaust
- A9: Wendy's
- A10: Leaves Burning

A4:



# Sound Scape



- D1: Kids Screaming
- D2: Air compressors for rides
- D3: Traffic
- D4: Teacher yelling at kid
- D5: Man revving motorcycle at store
- D6: Water Fountain
- D7: Creek Flowing
- D8: Person running on track
- D9: Construction Machinery
- D10: Police siren
- D11: School busses lined up

D6:



## TASTE SCAPE



1B: Fried Dough

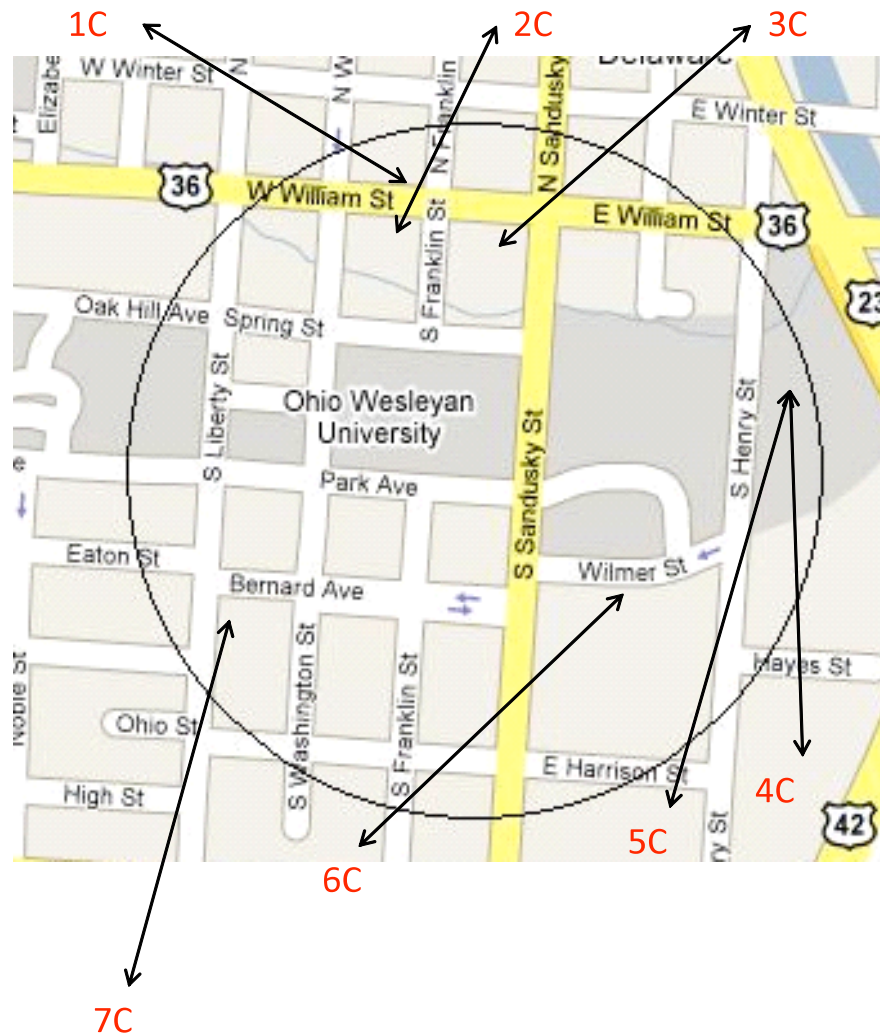
2B: Tasted cherry from cherry  
tree

3B: Lunch from Hamwill

4B: BurgerKing

5B: Salty Chips from Gas Station





## Touch Scape

- 1C: Plastic from Moon bounce
- 2C: Dry sun-burnt grass
- 3C: Water from fountain Between Hoggy's and Amato's
- 4C: Turf and Rubber tiles from Shelby Stadium
- 5C: Heat rising from turf in the sun
- 6C: Gravel near parking lot of Old Kroger
- 7C: Metal fence surrounding elementary school

## Sound Scape



1. Quiet, can mainly hear only birds and a few cars that drive by

2. Relatively loud, mostly the sound of cars. Can hear the sound of people waling and talking.

3. Inside art museum, very quite. Almost no sounds at all.

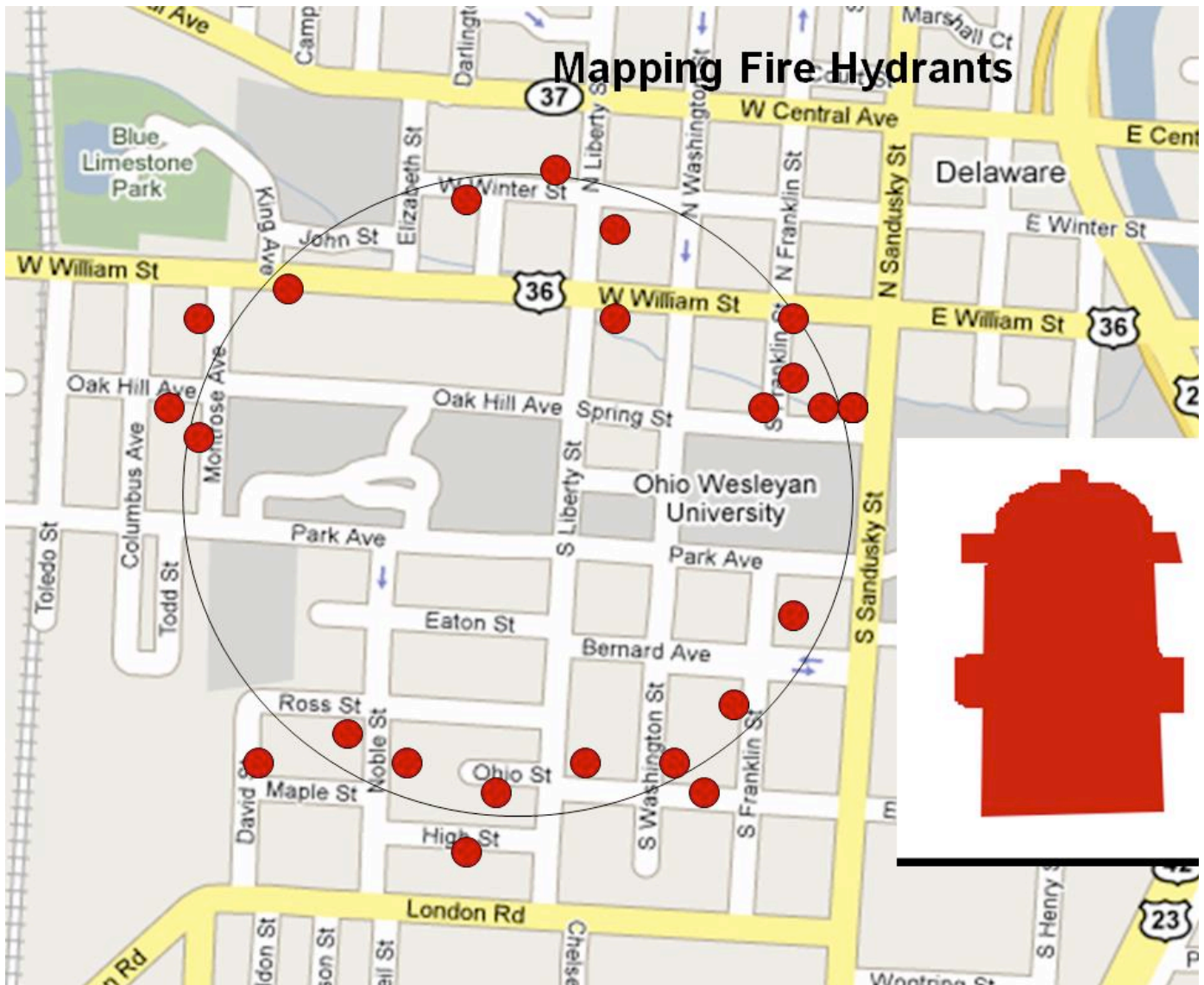
4. Sounds of lots of people. Sounds of cars driving.

5. Heard multiple dogs barking and the sound of them running around a yard.

6. Really quiet, can hear insects flying around.

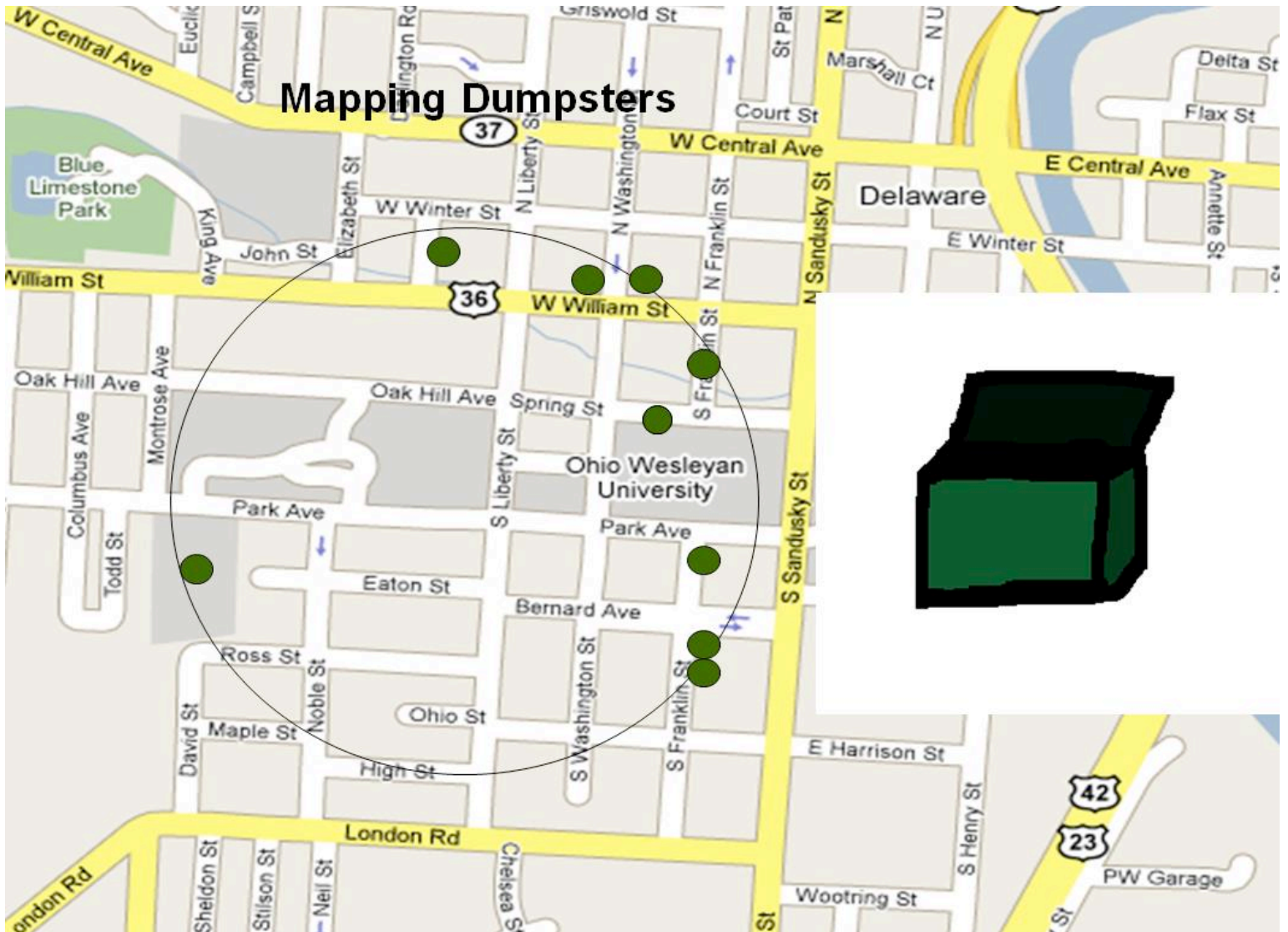
7. Hear the sound of people playing basketball and music playing.

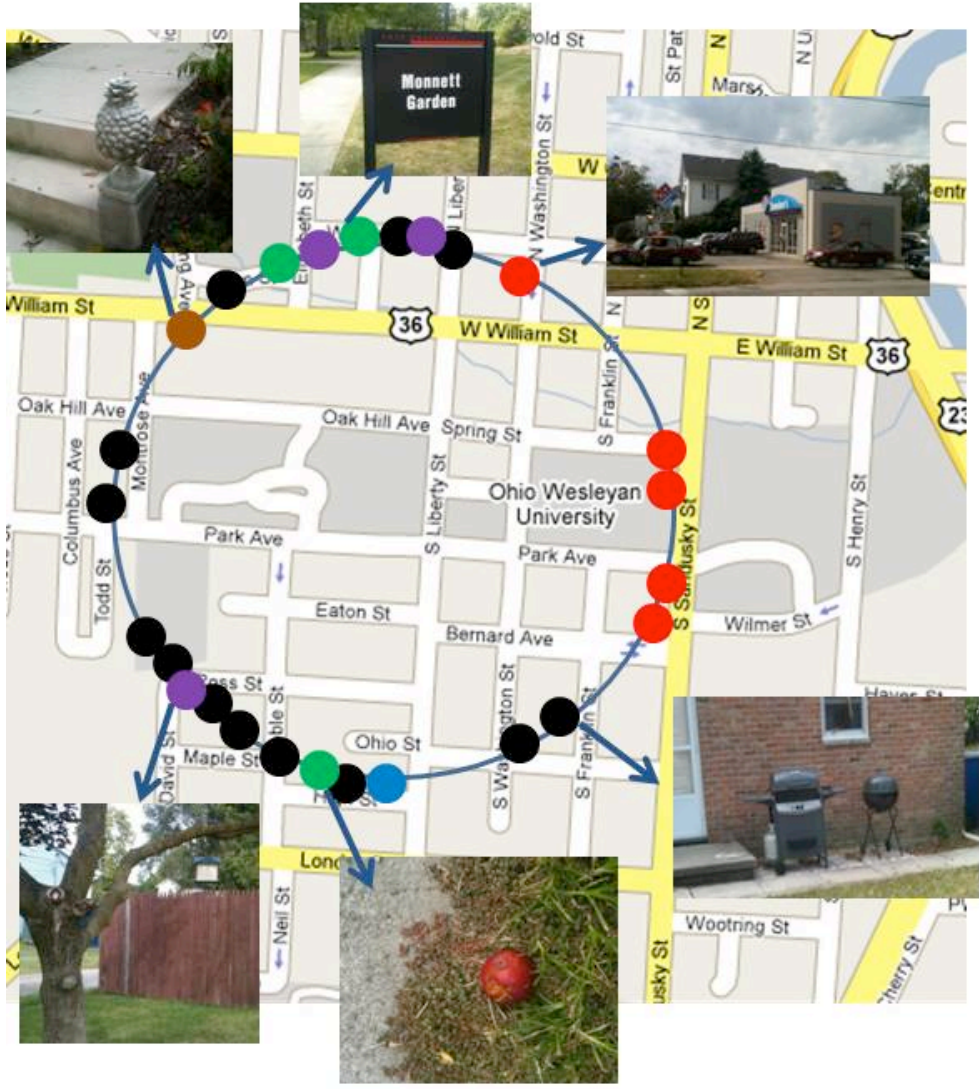
## Mapping Fire Hydrants





## Mapping Dumpsters

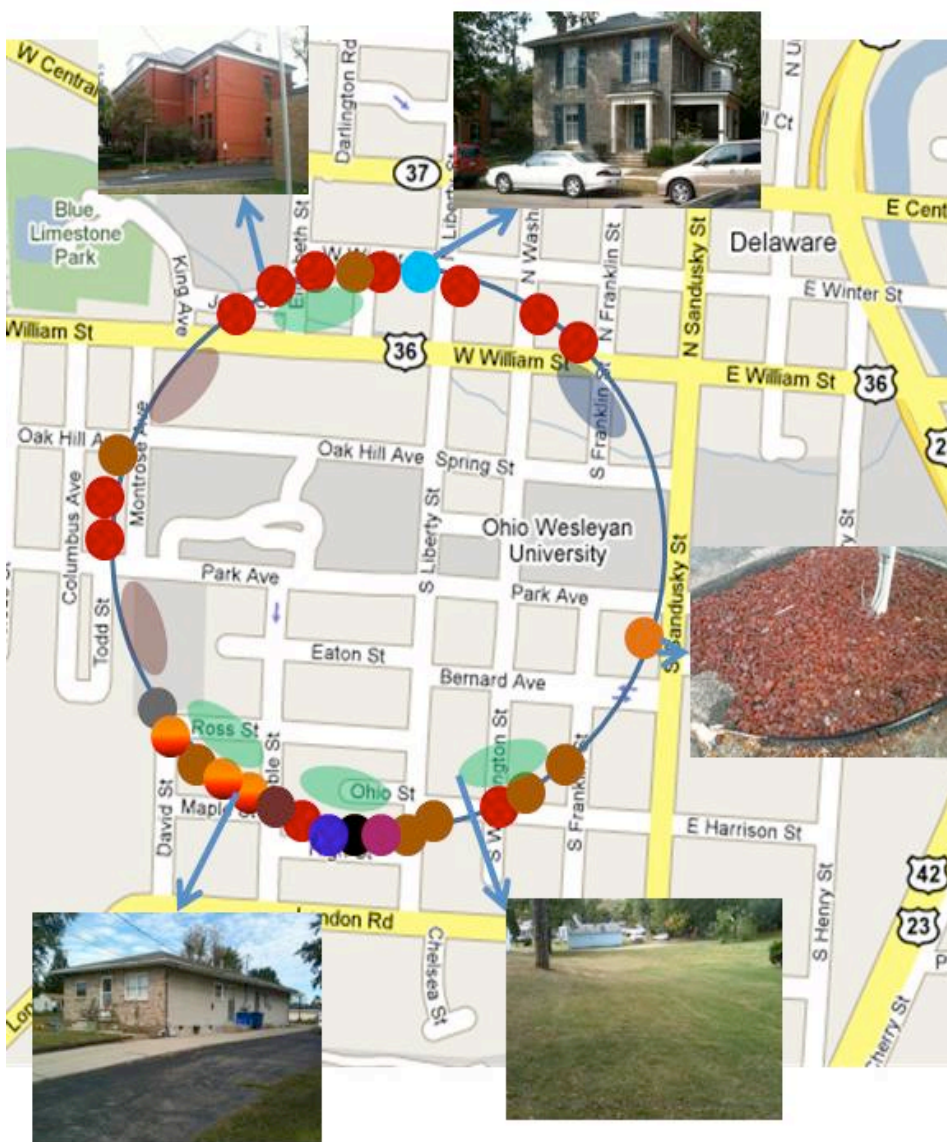




## Tastescape

Legend:

- -Pizza Place
- - Barbecue
- -Garden
- -Apple
- -Birdfeeder
- -Pineapple



## Touchscape

Legend:

-  - Wooden House
-  - Brick House
-  - Wood and Brick House
-  - Stucco House
-  - Stone House
-  - Blacktop
-  - Tanbark
-  - Volcanic Rock
-  - Dirt Path
-  - Area with lawns
-  - Overgrown Area
-  - Windy Area





1. BBQ in someone's backyard, smelled of charcoal and smoke

2. River/ Stream, smelled like water

## PsychoScape



1. Very Boring Neighborhood, a lot of the same, gave off a dull feeling to me

2. River/ Stream, flowing, feeling of nature

3. Very Busy street, a lot going on, cars, people, businesses

4. This area felt comfortable, close to OWU, everything recognizable

5. This area was pretty open and also very comfortable inside OWU, pass by almost every day

6. Playground, gave the feeling of a playful area, not busy when I went by

7. Very open area, parking lot with few cars.

Julian Kusin  
Cody Bergin  
John Luikart

Cody was responsible for mapping the soundscape of the area and mapping two things that are not normally mapped. He walked the designated circle covering his eyes every few hundred feet to observe the various sounds around him. This worked well in differentiating different areas to different types of sound environments. For example, near the fraternities you could hear music and people playing basketball as opposed to when you are near Sandusky and can only hear the sound of cars and people walking to class. For the two things he had to map that were unordinary, he did fire hydrants and dumpsters. He found that fire hydrants are much more prominent than what was first anticipated. It was found that there were basically at least one to two fire hydrants on each block. For dumpsters it was observed that they were mainly mapped near restaurants and commercial buildings as nearly none were seen near houses. For the final stages of the project Cody created the three maps for soundscape, fire hydrants, and dumpsters.

Julian was responsible for mapping the touchscape and tastescape. To do the touchscape, he walked the designated circle paying attention to the type and feel of ground beneath him. He would take note when there was an abundance of lawns or pavement, or some unusual type of medium like lava rocks or dirt paths. Also, he noted different textures on the exteriors of homes and buildings, such as brick, stone, and wood. An interesting discovery he made was that there are many more brick and stone buildings on the north side of campus, while there are more wooden houses south of campus. This may have to do with income levels. Along the route, Julian also paid attention to the wind speeds by feeling and across his skin and also looking at the trees and flags.

To map the tastescape, Julian paid attention to many different objects and locations that would fall under taste. He mapped all of the pizza joints and barbecues he noticed. By looking at the map for tastescape, it is easy to see where residential areas based on the number of barbecues (and absence of pizza restaurants). This is interesting because this discovery is all part of the tastescape, yet it describes the demographics of Delaware. Also, Julian mapped several birdfeeders and gardens, which may not feed us humans, but they are part of the tastescape



nonetheless. The tastescape was interesting to map because taste is probably the sense we use least when exploring new areas. However, paying attention to activities and locations related to eating, such as restaurants, barbecues, and gardens, adds another layer of dimension to exploring our environment.

John was put in charge of mapping the Smellscape and Psychoscape. Walking the circle around the city of Delaware, he tried doing the same thing as Cody for the Soundscape and closed his eyes at various places in order to pay close attention to what smells he could find. This worked well, but at times it became difficult to differentiate smells from one another. John believes that at certain points around the map, he may have smelled what he expected to smell, even though that particular smell might not have been very strong. The Smellscape was rather difficult in certain crowded places also, where there were so many things producing odors, that it was difficult to tell one from another. The Psychoscape was a different story however. At the locations John decided to stop and analyze, it was relatively easy to pinpoint the feelings that that certain location gave. As was the feeling of a flowing river or being comfortable around OWU. Going through places like Williams street gave a very busy feeling while other places like Columbus Avenue and Montrose Avenue were very dull and boring places with very similar types of housing and not a whole lot going on. In retrospect, John believes that mapping things like smell can be extremely difficult if you don't already have expectations about what there is around you. For instance, walking by the construction work at OWU, all of the dirt might not have smelled all that different from a lot of other places. Walking the whole way with a blindfold, however, was not really possible, so expectations were mostly unavoidable.

Casey Blankenship

Tyler Swary

The Power of Maps

### Mapping Psycho Geographies

Tyler and I did all of the work together. We first started off by drawing our route on a map to follow. We then walked our route and jotted down anything that may have triggered our senses. Certain areas were more attractive to specific senses rather than others. We took pictures of some familiar places in the area during our adventure through Delaware to use on our map. After we had gathered all of our information, we got together and started putting together our map. We decided to describe our map by drawing pictures that represented certain sensescapes and added the pictures that we took during our walk after we finished our drawings. Overall, we both did the same amount of work throughout this project and had a good time working on it.

We started our walk on Sandusky Street in front of the Jay Walk. As we headed down towards Amato's Pizza, we noticed that there was a high volume of traffic noise along with some good food smells from the local restaurants in that area. This area, including walking down Williams Street, was very familiar to us because we've both walked that same route a number of times throughout our time here in Delaware. We then traveled through where the dorms are located and the fraternity circle. Tyler is in a fraternity, so he was obviously very comfortable in that setting. Walking through the circle, we noticed that there were a lot of insect sounds, especially as it got darker. We then traveled over to Roy Rike Field, which is a very familiar place due to the fact that I play soccer at OWU. From that point on, Tyler and I were very

uneasy about the area that we were walking through. The local houses in the area were not in the best of conditions and I was uncomfortable because I had never walked to that part of town before. There were a few different times where I caught people staring us down, probably curious for what we were doing over there. We then walked by an elementary school where there were kids outside playing during their recess. You could hear the noise of them playing even after we couldn't see the school anymore. We finished our journey when we found our way back to Sandusky Street, safe and sound.

Overall, we tried to focus evenly on the different sensescales throughout our travels and I think that shows in our map. I enjoyed this project because it allowed me to look at my surroundings more in-depth than what I would normally do just walking around. I also went to certain places that I may have never gone to if it weren't for this project. I think it was a very enjoyable experience for both of us.



Cassey Blankenship + Tyler



Legend

- food smell  
 - insect sounds  
 - sound of children playing

- traffic sounds  
 - high comfort  
 - medium comfort  
 - low comfort

- taste appeal 1-5  
 low → high  
 - stop signs

A - soft  
 B - medium  
 C - rough

} - landscape

Mary Boatwright  
Syed Danial Rehman  
Alex Tyler

## **Power Of Maps and GIS**

### **Project 1: Mapping Psycho-Geographies**

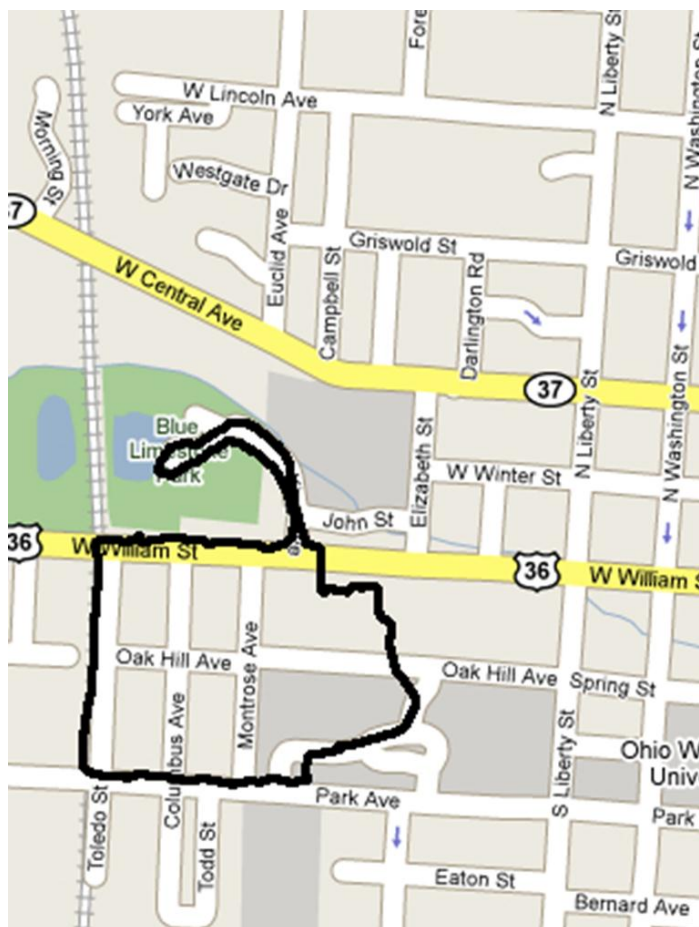
#### **Introduction**

The first task our group undertook for this project was to select an area of Delaware for exploration. Mary drew a circle on our map of the town and we ended up with an area that stretched from Park Street to Blue Limestone Park south to north and from Toledo Street to Oak Hill Avenue west to east. The time we selected for our excursion was 4:30 pm. Each member of the team had two unique sets of data that had to be collected. Mary collected data on the smellscape and tastescape. Danial collected data on the psychoscape and the sadly-not-very-often-mapped. Alex was incharge of the touchscape and soundscape.

The method we used to collect data was to take along several copies of the map we had already marked with the area we were about to walk and to annotate these copies as we went along. We would stop to take stock of our surroundings and record and review data as we derived our chosen line. The actual route that was taken was slightly different than the one shown in some of our maps since the terrain is not even, and there were man made obstructions as well as natural ones in the way of our original line. However, our route only differed slightly from what is shown.

## The Psychoscape and the Sadly-Not-Very-Often-Mapped

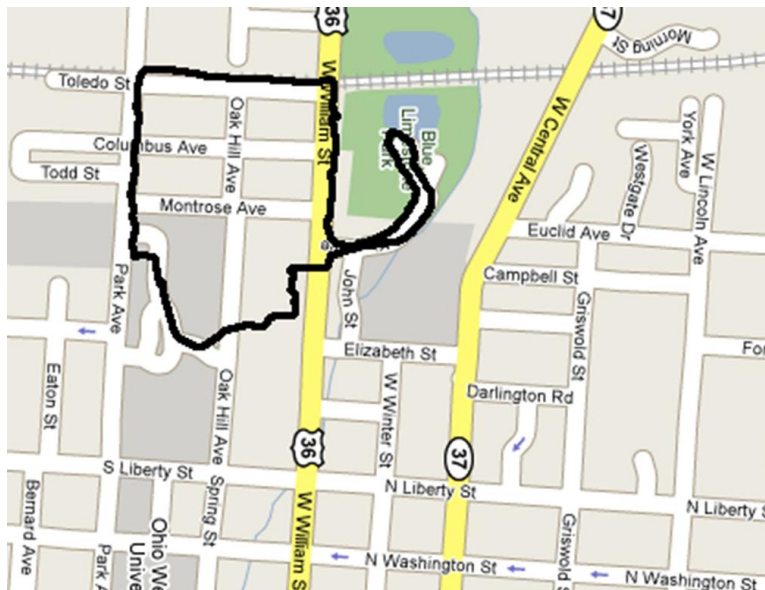
Overall, the experience of deriving the line was a pleasant one. The time of the day, as well as the changing seasons provided for a relaxed atmosphere as we walked around town. Generally, the area around Blue Limestone park was found to be a visually and aurally pleasing area. The foliage of the trees as well as the sound of water coupled with the amount of people that were there with family, all lent to the feeling of the area being a psychologically pleasing place. Areas around campus, such as Williams Drive and through Oak Hill were also pleasing, owing to the fact that they were on campus, and were generally associated with feelings of security. The stressful areas were the ones that were unknown to us, or road crossings that were situated on Winter Street, as that is a very busy traffic thoroughfare.





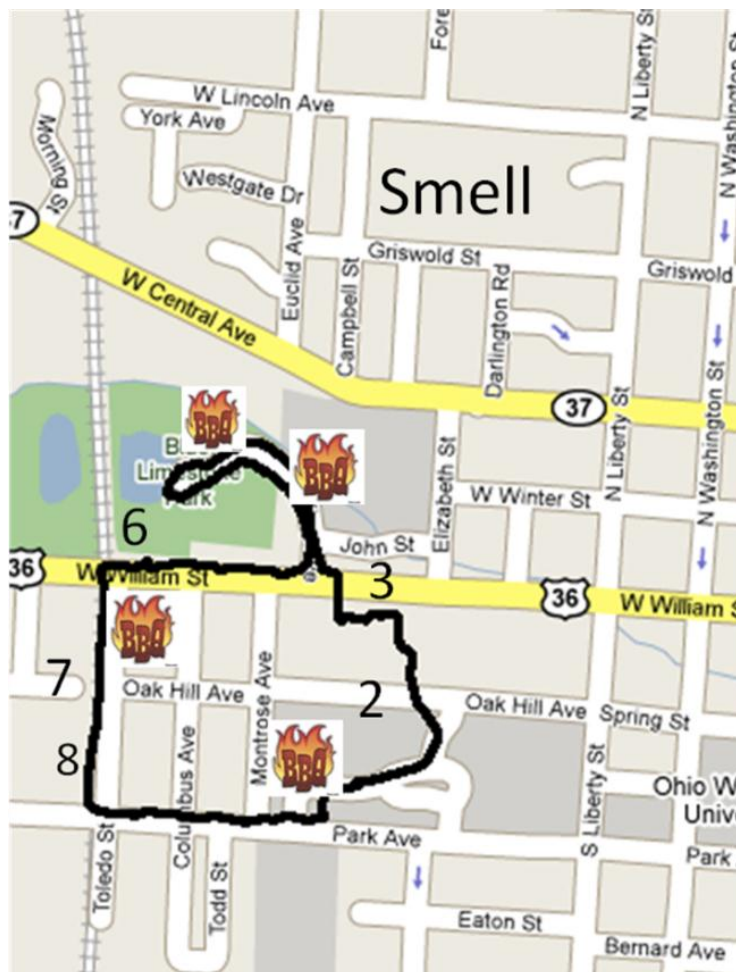
## The Touchscape and Soundscape


We started our walk at Sigma Chi fraternity and around that area it was very hot I could feel the unevenness of the pavement around me. As we continued to walk around the hill I could always hear the birds and cicada in the trees while the temperature dropped due to the shade. I could hear the vents from the kitchens of the other fraternity houses. As we continued to walk we headed towards bashford and Thompson and I could hear some kids playing basketball on the court screaming for the ball, the ground was much softer on the grass and still wet from the rain under the trees. We cut down the road towards the health center and I could hear students playing music from their dorms, and at that point I lit a cigarette, I could feel the heat from the matches. As we continued our walk we headed towards blue limestone park were the heat from the sun wasn't as strong covered by the trees, hearing the small children playing on the swings, and yelling cause they can't catch any fish in the pond while their parents try to control the barking dog. I could feel the leaves cracking beneath my feet. As we walked toward the train tracks a nice breeze came in and cooled off the air. The gravel around the train tracks was very uneven and the metal of the tracks was hot but smooth. As the walk ended I could hear the horn of the train coming down the track and flying past us.



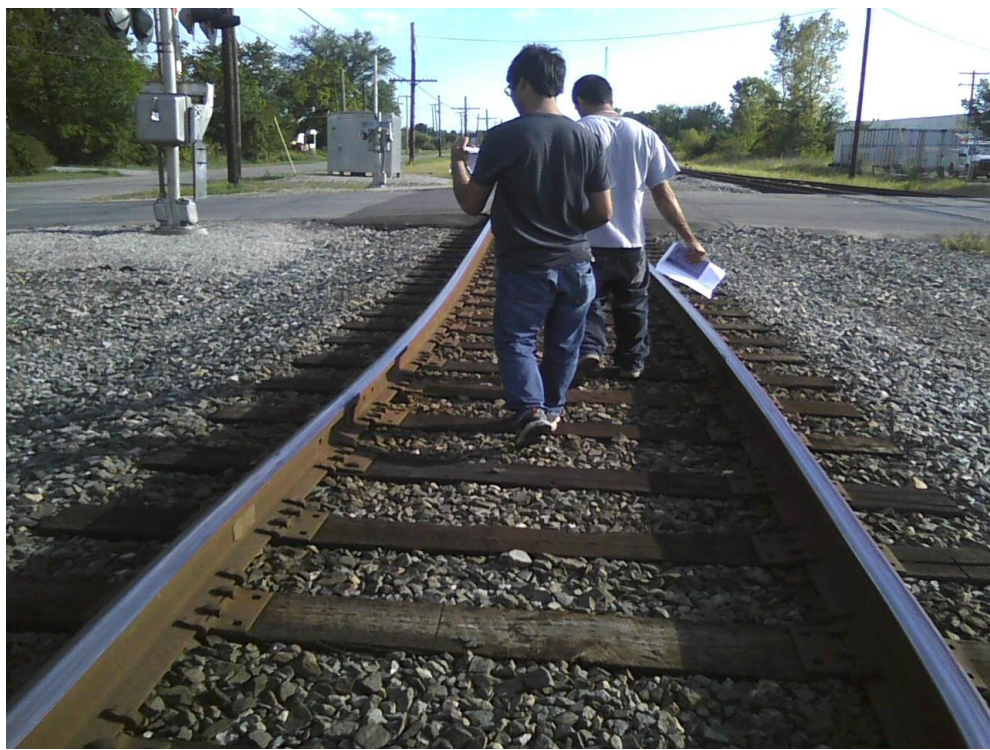
## The Smellscape and Tastescape

The smell-scape was observed by Mary as well as the taste-scape. During the walk a few distinct smells were noted more than once and were present through most of the walk. Some segments of the walk contained no significant smells. There were no taste observations made. While on our walk we encountered a small boy fishing and helped him put bread on the hook. We also found a dead decaying rat on the train tracks and Alex found an iPod that actually worked...so he kept it.



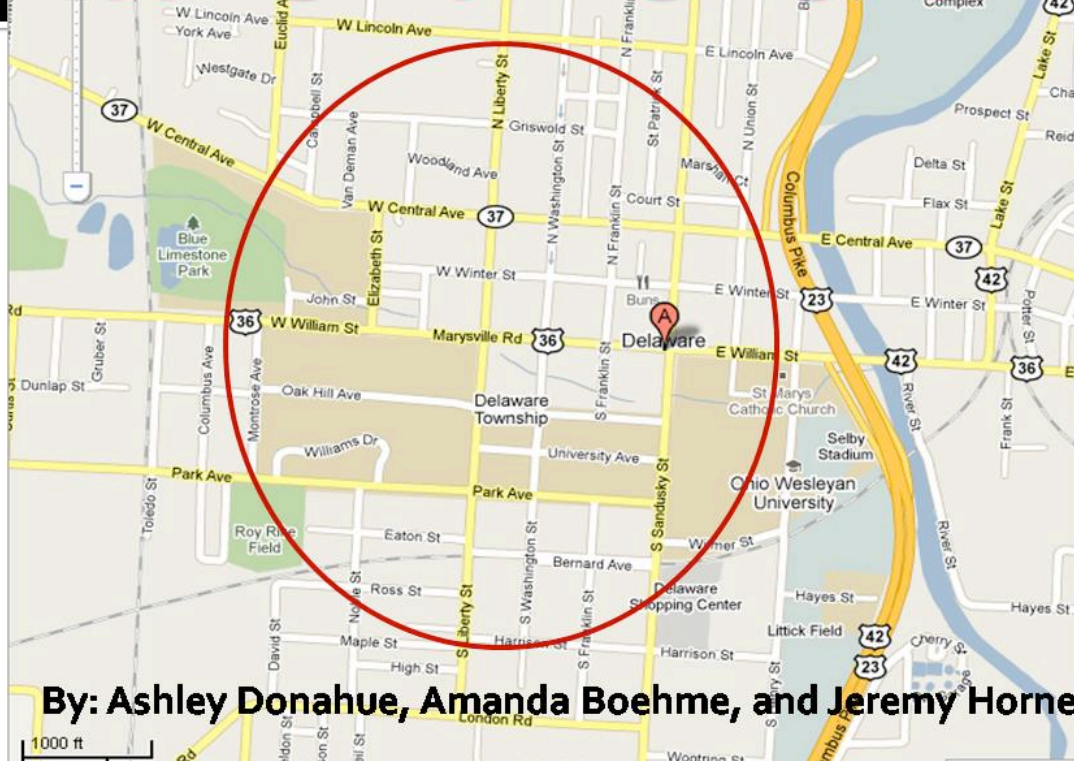
 = BBQ  
2= smoke  
3= asphalt  
6= car exhaust  
7= tar  
8= flowers

## Images





# Mapping Psychogeographies



**By: Ashley Donahue, Amanda Boehme, and Jeremy Horne**

# Soundscape

Weird lady was singing in some awkward language



Cat kept following me meowing



"GO OWU"

A lot of gossip you learn a lot about your classmates at OWU games



Random Mexicans speaking Spanish...No Clue what was being said



"Uhh No."



"Hey Ashley!"

"Umm...okay?"



Singing birds, which became very annoying FYI

Old game show on the TV and Chinese accents

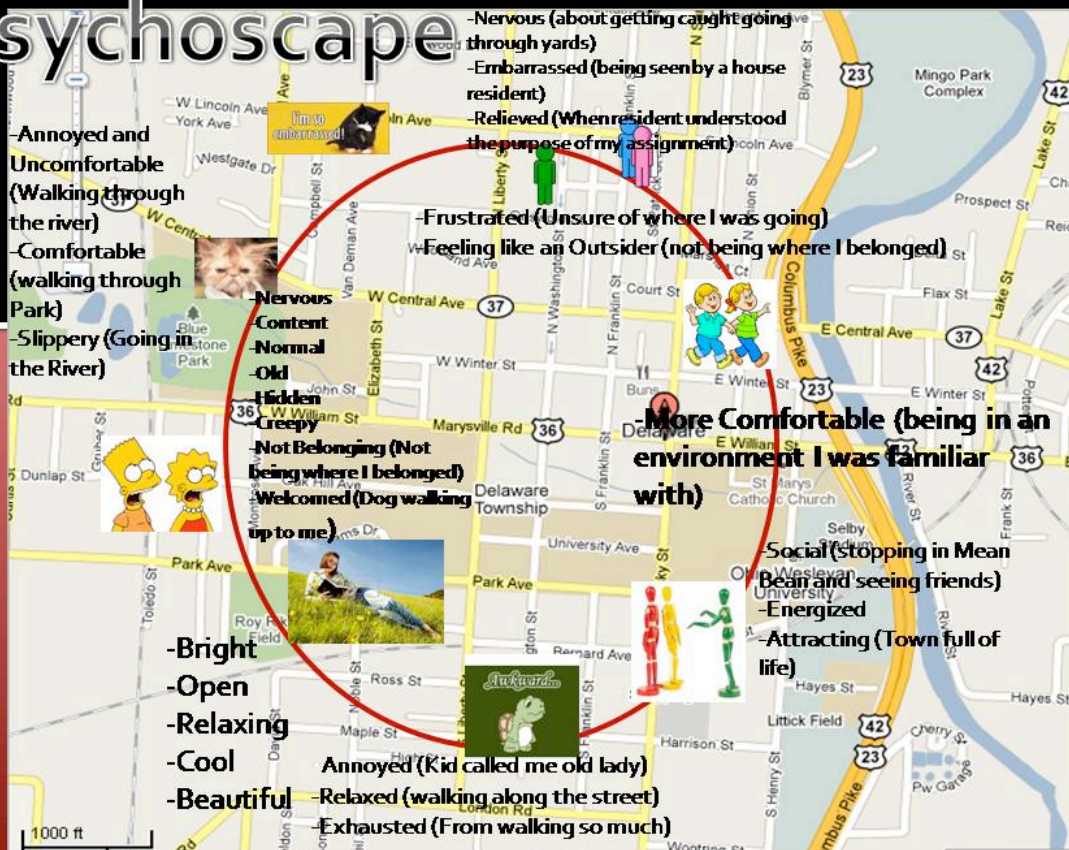


# Tastescape

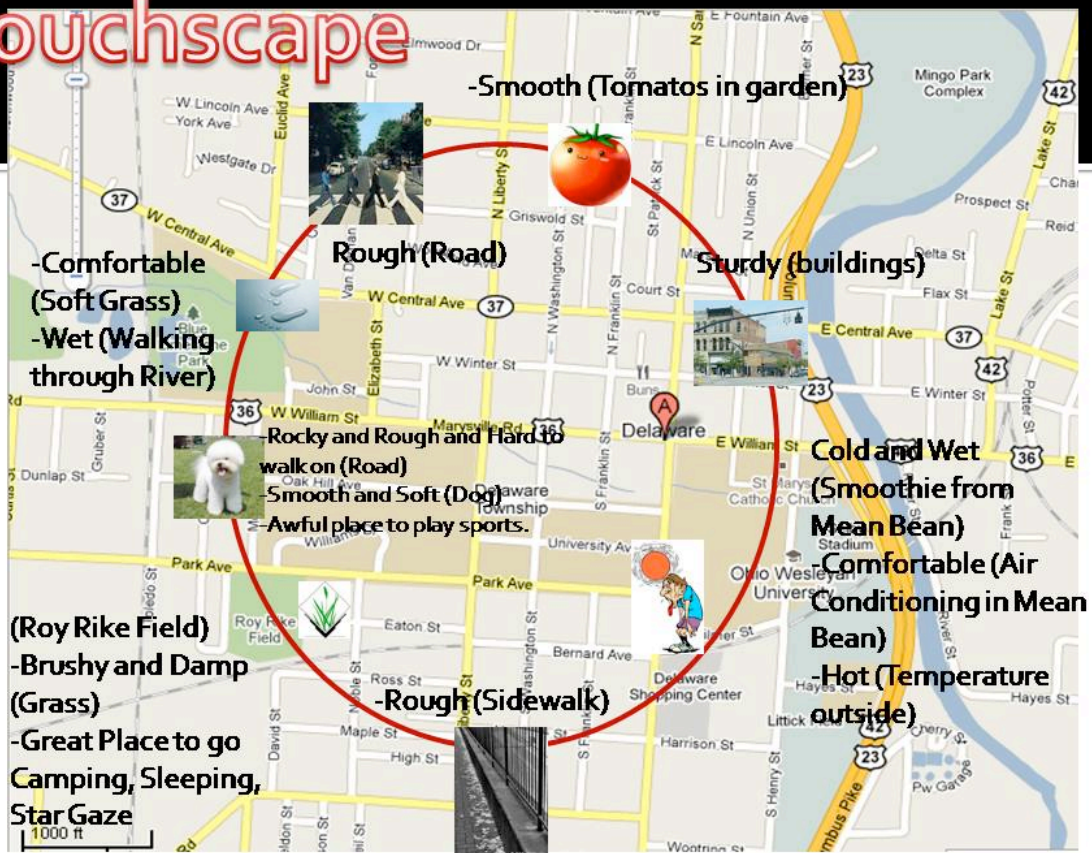




# Psychoscape



# Touchscape

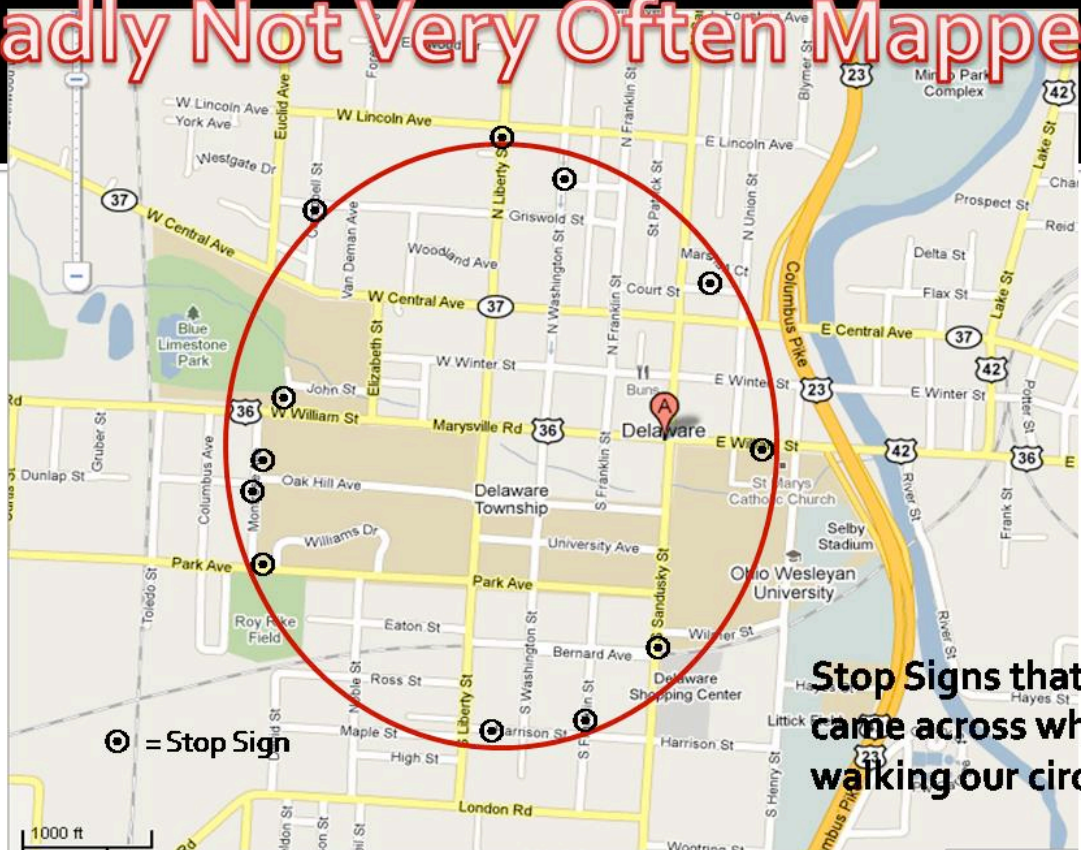


# Smellscape





# Sadly Not Very Often Mapped



THE END



Ashley Donahue, Amanda Boehme, and Jeremy Horne

## Exercise 1- Mapping Psychogeographies GEOG222

### JOBS:

Notes from Ashley: My job for our first exercise was to take notes on the soundscape and the tastescape of our circle. This turned out to actually be quite fun. For the soundscape, I just had to stop every few minutes and close my eyes to listen to the sounds around me. Some of the sounds actually kind of surprised me, some relaxed me, and some of course scared me. For the tastescape, I decided to stop at shops and get food, go up to random houses and ask for food (not really advised), and to eat some of the nature around me (also not advised).

Notes from Amanda: My job for our first exercise was to make notes of the touchscape and psychoscape, which were both simple and difficult to accomplish. For the touchscape, I took off my shoes to walk on the different surfaces in the various places I travelled and I also laid down to feel the texture all over my body. In some places I felt so comfortable and relaxed and wanted to remain in my place and continue my walk later. In other places when I laid down, I wanted to stand right back up because of how painful and rough the surface was. While the touchscape was pretty basic, the psychoscape was much more deep and complicated. Not only did I have to observe my surroundings carefully but I had to record the emotions I felt while walking. My moods went from content and relaxed, to afraid and skeptical, to extremely annoyed, to embarrassed to lonely, to less lonely, to social and outgoing, to annoyed again and finally relaxed once the walk was finished.

Notes from Jeremy: My job for our first exercise was to take notes on the smellscape and the sadly not very often. The hardest part of my job was deciding what to map for the sadly not very often map. I decided on stop signs because as I walked around our circle I realized that I came across a lot of stop signs so I thought it would be a good thing to map. The smellscape was easier but also had some difficulties due to all the unpleasant smells in Delaware, OH. If I was not near a food place it usually smelled bad almost like garbage or sulfur. Before doing the smellscape of our circle I never really realized all the different smells just around Delaware, it really surprised me.



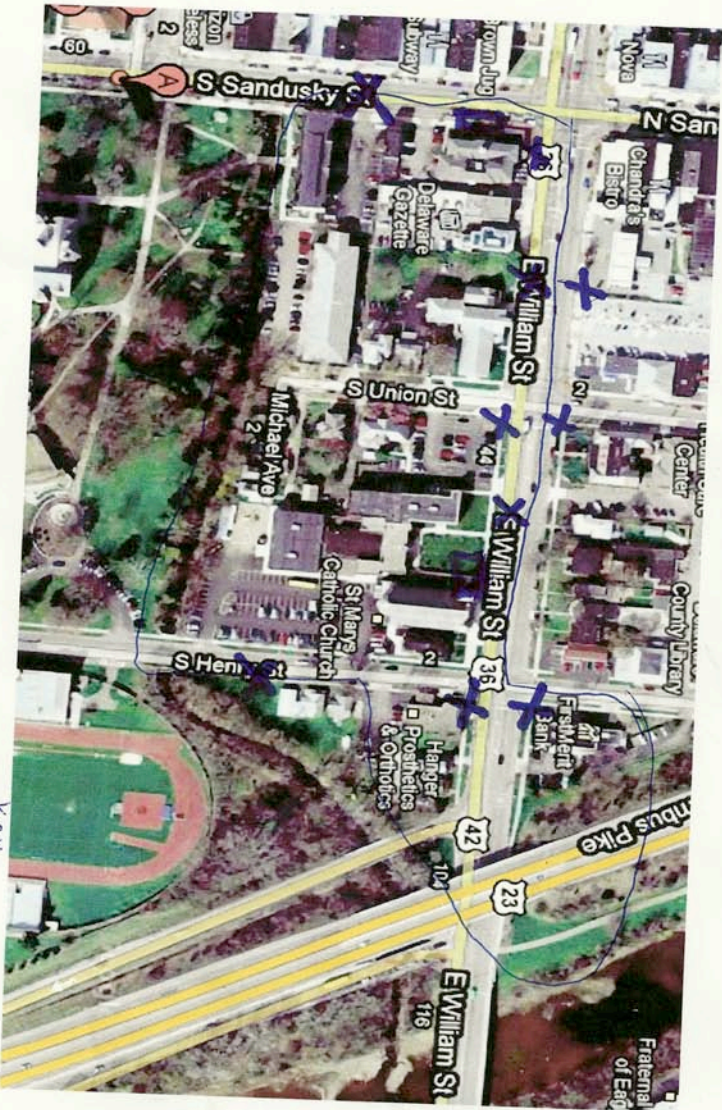
## Interesting Experiences:

Notes from Ashley: While doing the tastescape I came across some very interesting things, for instance, the four houses I randomly choose to walk up to and knock on their doors holding my “Official PsychoGeography Investigator” card and asking for food did not always work. One guy opened the door said “NO!” and slammed the door. Though I did get the door slammed in my face some people were happy to give me food, though no one was unsuspicious of what I was doing. So basically, the residents of these houses think I am a complete and utter weirdo. Another interesting thing that I did while doing our tastescape was eating a tomato out of someone’s garden, but they weren’t home so it doesn’t matter..haha, our circle led me into their backyard where I found the tomato and it was actually pretty good. The most interesting thing about the soundscape was the difference from going from the soccer game at Roy Rike to a Mexican grocery store. I understood no Spanish and it was slightly, and by slightly I mean very, awkward.

Notes from Amanda: My experience with my first exercise was a very interesting and unique one. I think I realized my challenge when I had to cross through peoples yards and pass through the river in Blue Limestone Park. The touchscape was fun to do because I was able to take off my shoes and just walk naturally around the neighborhood. I felt comfortable doing so since I transformed into a very environmental person over the summer. the psychoscape one was very complex which made it more fun to do. I found that while walking I had many emotions rushing through my head which affected my attitudes on my exercise trip. It was interesting how I went from feeling really alone to feeling really social and friendly. While it was the emotions that affected me, it was also the events that happened including the angry house resident and the intimidating barks of dogs. It was a great assignment nonetheless because I really understood the jobs and symbols of maps and how to read them better.

Notes from Jeremy: The most interesting experience I came across while doing the sadly not very often map was almost getting hit by a car people in Ohio do not actually use stop signs. Other interesting things I noticed while doing the project was all the different cultures within Delaware. You have the young campus life, the elderly neighborhoods, the African American neighborhoods, the Mexican neighborhoods, and also family neighborhoods. Though I did not have to map any of these things it was just very interesting to see.

Not Mapped Very Often



Key  
X = Fire Hydrant  
□ = bench

## Smellscape



### Smellscape Key:

- 1- The smell of reasturants
- 2- Fresh cut grass
- 3- Sulfur Spri
- 4- Gas, rubber, exhaust



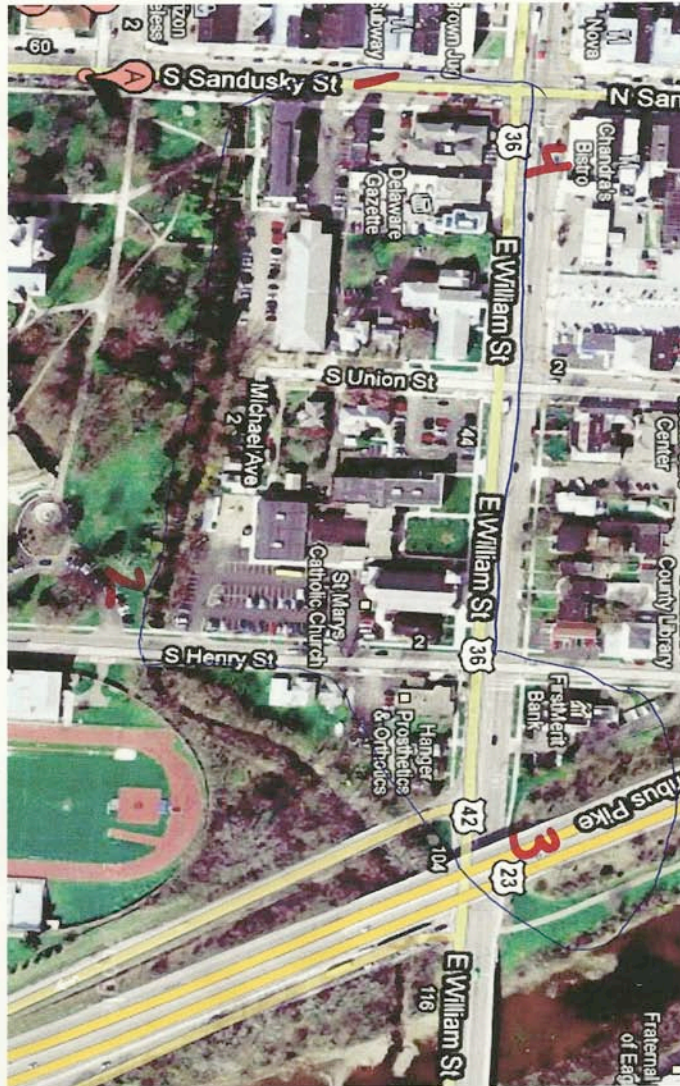
## Touchscape



### **Touchscape Key:**

- 1- Brick Buildings, cement
- 2- Soft grass, hard trees
- 3- Hard concrete, cement pillars from bridge
- 4- Rocky/muddy river bank
- 5- Cement Streets

Tastescape



**Tastescape Key:**

- 1- Subway
- 2- Rotten- eggs
- 3- Smog from traffic
- 4- Sushi



## Psychoscape



### Psychoscape Key:

- 1- Busy- people and cars
- 2- Calm- More natural, people quietly walking
- 3- Calm- Still natural, almost no one around
- 4- Familiar field at the field (3 athletes)



- 5- Scary- cars flying by on 23
- 6- Soothing- Calm river
- 7- Lonely- no one around, deserted

**Pictures:**

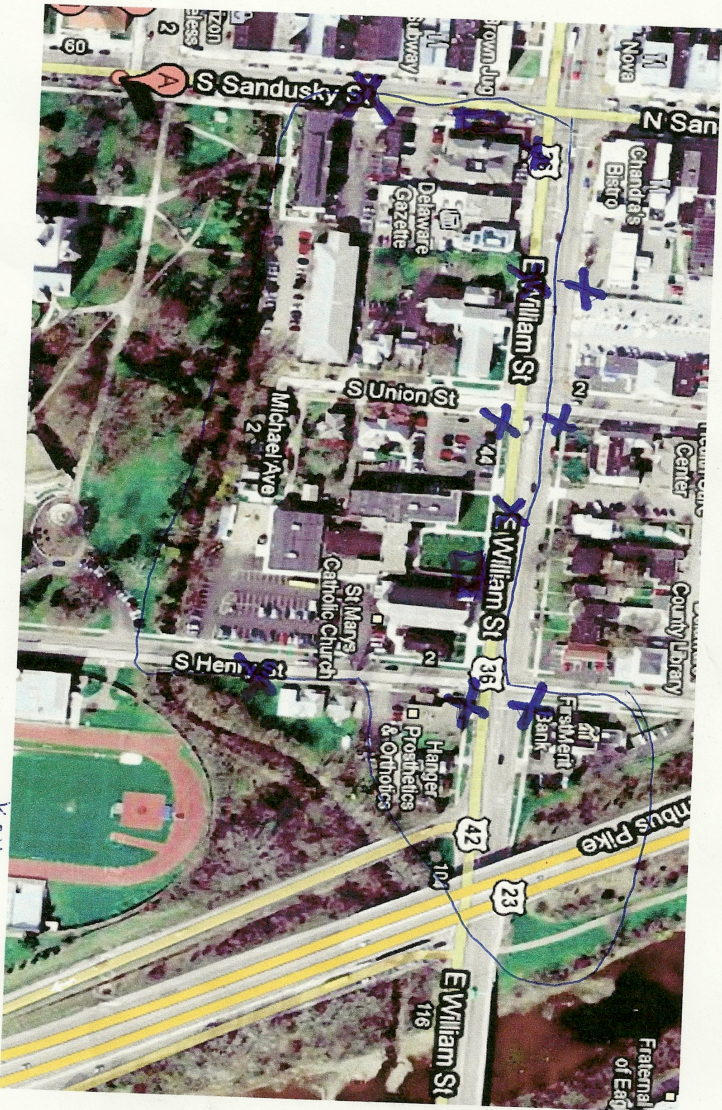


Will Lawlor  
Stephen Ford  
Trevor Olson

We first started this project by meeting in a group at the library. During our first meeting we decided the area that we will walk and drew this on six different maps. Also, during this meeting we decided to record the benches and fire hydrants we saw while walking our circle. We then decided we would meet up again the following Wednesday in order to walk our "circle." While we were walking our circle we decided that each of us would be responsible for two of the six categories. Trevor would be recording the sound and smell of the areas we were in, Stephen was in charge of recording the touch and taste of the areas, and Will would record the two unique items for our map and the PsychoScape of the areas we were in. Once we completed our walk we decided the next day we would meet and finish the project. At our final meeting we created all six maps, one for each category.

On our walk we did not encounter too many issues or interesting experiences, although we did stop at Subway on our walk, which was pretty interesting. We did find that the hardest categories to record were the touch and taste of the areas we were in because these are not something we really have thought about while walking around. Besides these two categories, everything was really easy to record and we were able to record more in these categories.

Not Mapped Very Often



Key

X = Fire Hydrant

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## Touchscape



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# Tastescape



## **Tastescape Key:**

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- 2- Rotten- eggs
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- 4- Sushi



## Psychoscape

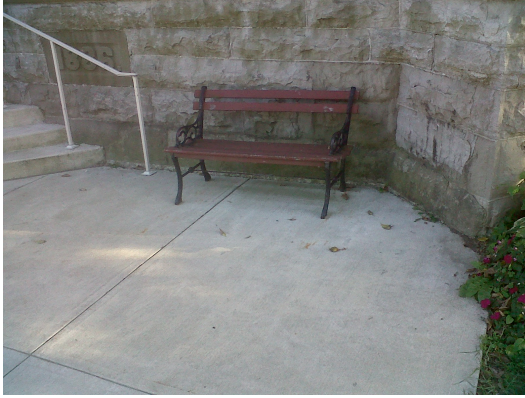


### **Psychoscape Key:**

- |   |  |
|---|--|
| 1- Busy- people and cars                      | 3- Calm- Still natural, almost no one around |
| 2- Calm- More natural, people quietly walking | 4- Familiar field at the field (3 athletes)  |

- 5- Scary- cars flying by on 23
- 6- Soothing- Calm river
- 7- Lonely- no one around, deserted

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## Exercise 1

I began this trek with the expectation that I have seen everything that Delaware has to offer. Being a senior, I have spent the last three years in Delaware. Despite this fact, I have never really walked the perimeter of the campus before. This is due to the fact that I have a car and tend to be lazy when it comes to walking anywhere. This allowed me to experience campus and Delaware in a different way than I have in the past. Usually, I am in my car and just trying to get from point A to point B without really caring what is going on around me. I quickly realized as I began walking that it was going to be a different experience than my normal travels around campus. I began my trek on Sandusky Street outside both Matt's Kebob's and Amato's pizza. Standing on the sidewalk outside these establishments, I was able to take in both the sense of smell and taste of fresh food being prepared. I then made a left onto W. William Street where I observed the sounds of kids playing basketball outside the elementary school. As I got further down W. William Street I noticed a police car with its' flashing lights on, pulling someone over. This, for me, triggered a feeling of anxiousness that may or may not be justified. I made a left onto Montrose Avenue where a small portion of sidewalk had been freshly paved, with the cement still a bit soft due to the heat. From Montrose Avenue I made another left onto Park Avenue. A little ways down the road there was a school bus that had just come to a stop, and as a result, let out exhaust. This obviously did not smell pleasant. As I headed further down Park Ave, I walked by the house that I lived in last year, which brought back memories. I then made a quick left down S. Liberty Street, and a right onto Bernard Avenue. This seems to be a little bit

of a sketchy area, as I noticed that the pavement was uneven for a good portion of the road. As I walked down Bernard, there was an older gentleman mowing his lawn with a very loud lawnmower. I then made a final left back onto Sandusky Street, where a disheveled townie appeared to glare at me as I walked by. Overall, I was able to experience things that I have not been able to in the past, due to my laziness and access to a car.

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### **A Phyco-mapping project – by Lauren Leister Tiffany Green and Lizzy Petrie**

In this project, the part with the maps and pictures was created via power point presentation and recommended to stay in this form to lower complications with formatting and including pictures.

#### **Lauren Leister's standpoint**

When this project was assigned our group immediately got together and decided where we wanted to go for our excursion. I suggested Blue Limestone park because I thought it would be much prettier than just walking through the streets and/or highways in Delaware. Little did I know, this decision would put our group in danger and through a lot of pain. It's a good thing we can all look back at it now and laugh as we did manage to have a lot of fun in the end.

I was in charge of the sight and feelings section. This meant that I wrote down how our group was feeling when we ventured into different parts of town and why we may have felt that way. This was an unusual role to play because I tend to not consciously think about how an area makes me feel. It tends to be more intuition to stay away from an area and I had to think about how I felt when I went away from this intuition. This task was done in a series of two excursions together and we then discussed our thoughts afterward.

The first thing we did that made me feel uncomfortable was walking through stranger's yards. I remember in class we discussed how this was not a social norm and would feel like we were intruding. However I did not think that I would be as uncomfortable as I was when we had to go through the stranger's yards. We were able to ask permission to go through the first person's yard and it was a nice old lady so that was not quite as awkward however the rest of the yards we traveled through we were definitely trespassing and I was very uncomfortable.

The other time I was really uncomfortable and even scared was when we were in a scary part of town. We traveled down a creepy ally and then past some scary dogs and the whole time I was afraid someone was going to jump out and attack us! Although this did not happen the fear is still with me and I'm just glad it was not dark because I definitely would not have gone through there. The other thing

that was scary was almost getting hit by a train! I was the one promoting walking on the train tracks but I know that the rest of my group was really scared of walking through there since it was technically illegal. Overall it was a success because we did not die and we had a lot of fun doing walking through the woods area even though we were attacked by thorns and briers.

I also documented our unusual item that is not usually found on a map. Our unusual item was a water drain; over the summer whenever it would rain really hard, Delaware would flood so I wanted to see just how prevalent drains were in Delaware. We mapped them out and in our whole circumference walked we only found five drains! This may have been due to the fact that half our walk was through the park but still a small number.

Reflecting on the project I would say that I had a lot of fun and it was a great adventure through Delaware! Although parts of it were awkward and scary I liked stepping out of the box and my comfort zone. I also think it is interesting to get a different view of mapping; I liked the originality in the project and the overall idea of mapping a feeling.

### **From Tiffany Green's standpoint**

#### **Making Maps**

Before starting out with our map trail, we each got assigned our roles. Lauren was in charge of the sights and the feelings that came with the places we encountered—the psychoscape. She also had the odd job of mapping out the drains that we ran into—something not typically found on maps. Lizzy had to taste different materials, and touch things that she found interesting. I had to use my ears and nose in order to do my job.

We started out in the University grounds and right away I was bombarded with the smell of fried foods, and the buzz of a fan. It interested me how these two different sensations could be found in such close proximity to one another, and that got me to wondering if maybe the fried food odor could be coming out of the fan's vent. I found it hard to write this down because of the wind, which kept trying to snatch my paper away.

What I found most interesting during our adventure was the number of wind chimes that we would happen across. Everywhere we went I heard the soft tinkling's and chimes, drawing my eyes to the numerous wind chimes. Some houses even had more than one—sometimes up to 10!

At one point we found ourselves stuck. We needed to pass through someone's yard in order to continue with our circle. But every yard was fenced in. Discouraged, we had to backtrack and ended up asking a nice old woman to let us into her yard, explaining that it was for a school project. This experience made me extremely uncomfortable, because it felt wrong to barge into someone's yard—even if said person had no problem with it. I have to admit that I found her yard beautiful. It had many flowers, and bird baths, and even an apple tree. I was happy to leave though and continue on our way.

While walking near the train tracks a horn blasted in my ear, causing shivers to race up and down my spine. It was so loud that I wanted to plug my ears against the sound. When it passed and I realized that we were going to have to walk next to the tracks for the next part of our journey, I was unafraid, believing that another train wouldn't come for a while. It's a good thing that we started sliding down the steep incline when we did. Right when we passed the first few snagging branches and leaves, the earth shook beneath us, and another bellow of a horn sounded above us. *We could have been run over by a train!* It took a second for me to accept the idea which seemed so farfetched. The idea left my mouth dry.

I was relieved to reach the bottom of that jumble of woods. I was sweaty, itchy and dirty from the climb. It was also nice to know we were going to get a break in between our voyage in order to get to my next class.

On the second half of our journey we had to pass through many more backyards. By far, the most imprinting was the one that reeked of dog poop. It really smelled horrible, and the baying of the dogs didn't help ease that feeling of repugnance.

The last leg of our expedition took us once more into the leafy arms of the wood. The trees and shrubs were not kind. They scratched our legs and arms, and caught onto our clothes. I could hear the cries of annoyance and pain this brought to the lips of my friends and myself. Lauren told us to watch out for the Poison Ivy which seemed to be everywhere we looked. When we realized that we would have to get over a stream in order to get back, we didn't back down though. Lauren grabbed a huge stick in order to hack at the branches that reached for our skin and clothes, and Lizzy made her way over the stream balancing and throwing back stones for us to cross over without getting wet.



Ecstatic that we had managed to survive throughout the hardships of our passage, we walked home ready to take a shower and nap our fatigue away.

### **Lizzy Petrie's point of view-**

Who would have thought that a geography project would get a person almost hit by a train, covered in briars, and more uncomfortable than they may have ever been due to breaking obvious social norms. First off, let's start with my job. I voluntarily chose the daunting task of being responsible for the tastescape—the role no one wanted, I mean who wants to eat random stuff anyway? We started off on The Hill, behind Phi Delt, so far, no need to taste anything. I was also responsible for the touchscape, so at this point I was focusing on that. I felt a flat basketball and some sharp glass (a broken beer bottle I'm assuming). The first object I was brave enough to taste, was an acorn. To be honest, I kind of wanted to see what the big deal was—squirrels love them! The acorn I tasted was not that great, it was still green, the only way to describe it was that it tasted earthy. I suppose there is a reason why the squirrels wait for their acorns to ripen... Anyway, I then decided to taste some straw we found behind the former FIJI house, currently my house. It was tasteless. Once we were off campus, that's when things got awkward.

I knew based off of our circle, that we would have to cut through peoples' yards, but it didn't really occur to me how awkward/potentially difficult that would be. Our first obstacle was to find a yard without a back fence. Finally, after walking up and down Montrose, I suggested asking the (hopefully nice) old woman a front porch if we could go look around in her backyard for a school project. We were lucky; she was super friendly and let us do our exploring. Her backyard was beautiful, very peaceful and perfect for tastescape because there was an apple tree! So, my first not disgusting thing to taste! The apple was pretty good, except for the fact that it wasn't clean or anything, so it had a hint of dirt. So, after thanking the nice old lady, we left her backyard through a gate, and into some sketchy backyard. Then it hit me, we were legitimately trespassing! All those years of having it pounded into my head; do

not go onto strangers property, it's rude; I was intentionally going against it. Thankfully we made it onto a road soon enough where I proceeded to sneak into someone's home garden and take an unripe (yet still pretty tasty) cherry tomato. After a stretch of me going around and "feeling" the landscape, Lauren led us into our most difficult portion of the journey: on the train tracks and down a steep, heavily wooded hill which led us to Blue Limestone Park. Now let me just say that I was utterly, and totally unprepared to go into any sort of "wilderness". Here I was in a skirt and flip flops, trying to make my way through dirt and branches while avoiding any bugs/insects. As a former girl scout (aka dropout), I felt ridiculous. What a relief to make it back to level ground! Oh, and also, as soon as we made it to Blue Limestone Park, we heard the distinct, loud horns of a train—right where we had been mere minutes before. After that adventure, we all had to head back for classes.

Part two of our excursion, while a little less adventurous, did make this non-wilderness girl go outside of her comfort zone. A highlight from Part II, I ate another cherry tomato, this time from OWU's very own garden! After that we walked through Craig Ullom's backyard, into some shady backyard directly behind his where we were barked at by some angry pups. Then, at some random house, we decided to try and get back to Blue Limestone. We were successful, but not without seeing a groundhog, freaking out about a spider web, and leaping across a creek. Needless to say, I definitely saw more of Delaware, or rather, a different part of Delaware, than I would have voluntarily! Not only did we survive any awkwardness/trains/attack of briars, but we also had a really good time exploring and learning about the geography of good ol' Delaware!

## **DESCRIPTION OF CONTRIBUTION OF EACH TEAM MEMBER**

We worked together throughout the project. As we are a team of two, the work was equally shared among us.

We both went on the walk together and we each did three aspects each. While Brihat concentrated more on 'Tastescape', 'The sadly Not Very Often Mapped' and 'The Psychoscape', Sriharsha concentrated on 'Sound', 'Smell' and 'Touch'. However, if any of us found any material that was not a part of our share of the work, we made it a point to mention it to the other, lest the other person did not notice it and we missed out on important material. This made it inevitable for us to work in tandem and by the end of it we were working on all the six aspects together.

We took photographs wherever and whenever possible. We decided that Brihat would do the posing for the pictures and Sriharsha would click them. As for the tasting, we decided that we will equally share whatever we get!

We used the GPS regularly in order to make sure that we were following the correct path. Sometimes, one of us would become too engrossed in the GPS or marking on the map (while walking) that it would become dangerous. We had to keep an eye on our partner, lest he bumps into anything that could be harmful. This made it not six aspects, but seven!

During the final stages of the project, each one plotted his observations in his respective categories. We then exchanged our work and checked if we could add anything or make any changes. The maps were then put up on Power Point by Brihat and he made the Legends for the same. Sriharsha wrote the required descriptions. We then discussed about how we would go through the presentation in class.

We enjoyed working with each other and look forward to similar opportunities in future!



## **INTERESTING EXPERIENCES**

We were hoping throughout the project that we would get a chance to test out our Official Psycho-geography investigator cards. That did not happen! However, we did have some interesting incidents while walking the circle.

The first happened when we came near a creek. We wanted to cross it at first but then decided otherwise as there were thorns all around and we could end up hurting ourselves. However, we decided that we will take a picture with the ducks that were just passing by. Brihat got into the creek and stepped on the stones. In the excitement of taking a picture with the ducks, he almost lost his balance and was about to fall into the water. He managed to get on a bigger rock in time and he was fine. We had to then just make do with two pictures, one of Brihat and one of the ducks!

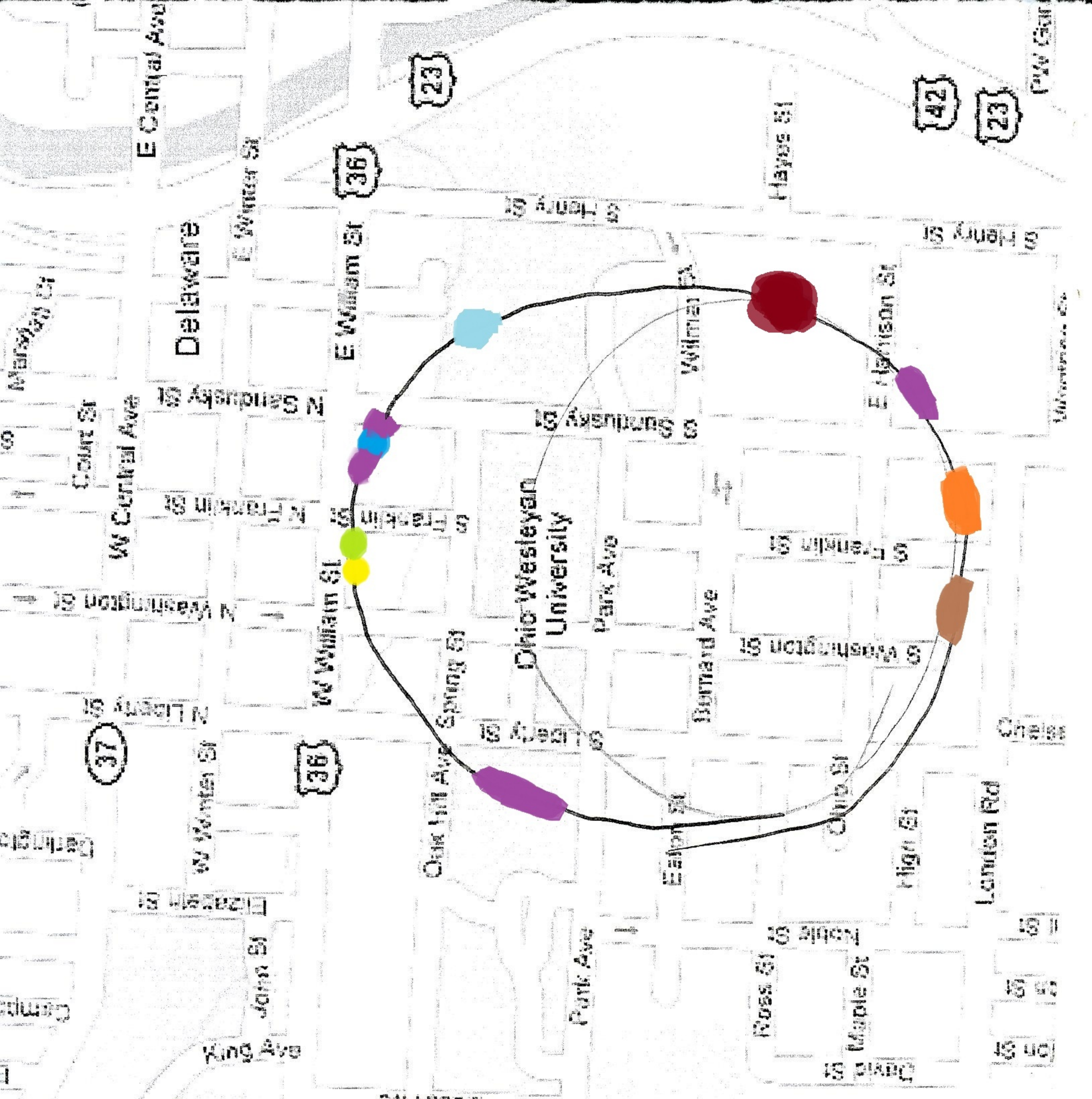
The second happened when we were near the Science center in OWU. It was about 7:30 in the evening and we were the only humans to be seen around. Suddenly a public safety officer appeared out of the blue and started questioning us. We explained that we were doing a project and he seemed pretty amused. After a short friendly chat with him, we asked if we could have a picture with him to use in our project. He refused! He reasoned out that he did not want us to put it up on the internet and before we could explain anything, he said "I have to go guys. Catch ya later!" We did not see him again!

Another incident took place behind the Edwards gym. There was an open tube lying on the ground. Both of us noticed that a big animal, probably a beaver (maybe) went into it. Brihat went ahead and peeped into the hole. I captured the scene. We never found the animal again but the picture remains to be our favorite part of the project!

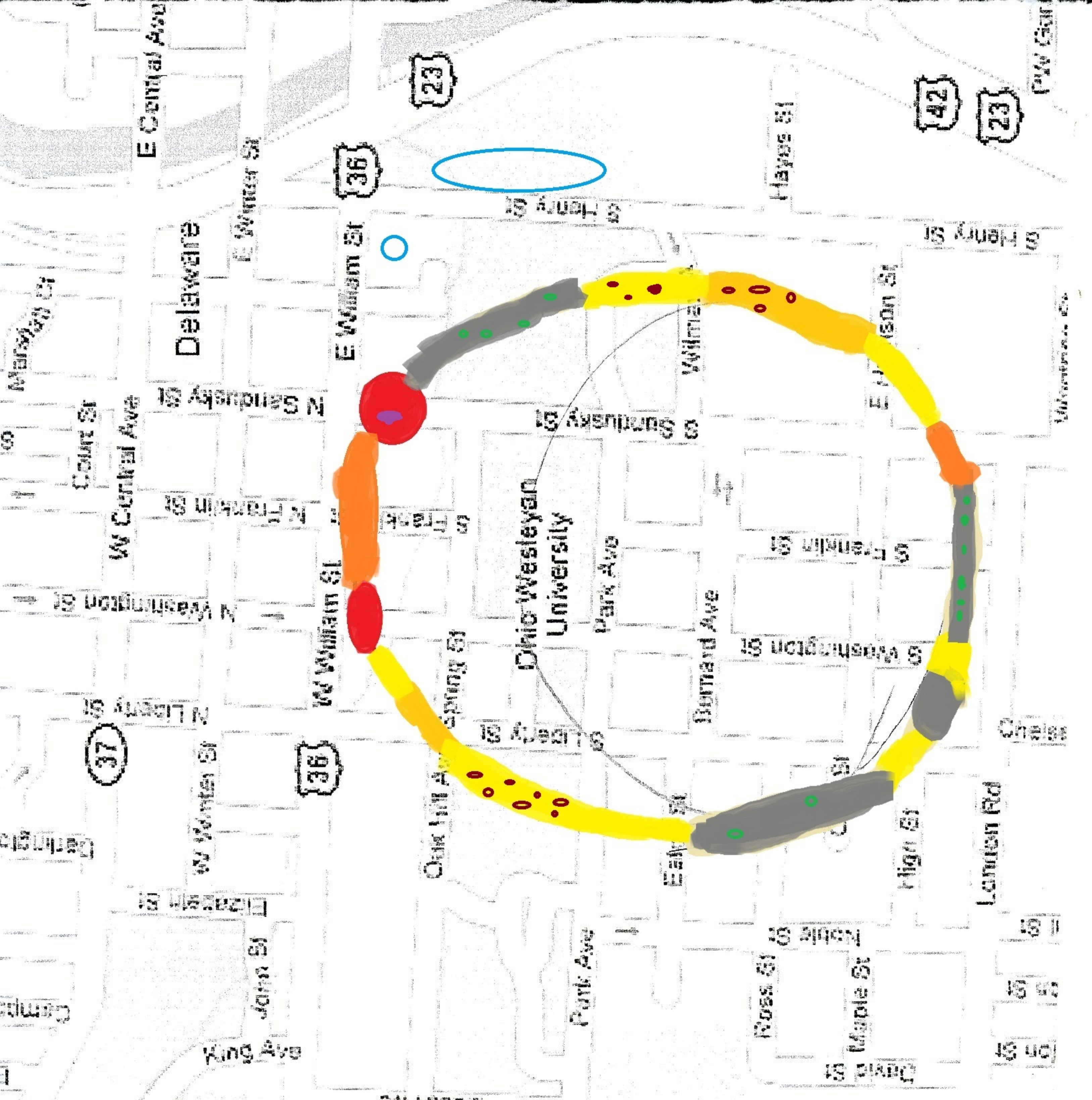
After we had gotten over the picture, we started walking again and we entered a lonely neighborhood. It was an eerie place and we felt that we were not supposed to be there. Suddenly we heard a loud bark of a dog. Our hearts skipped a beat. We started walking briskly and only after going a certain distance we realized that it was tied!

Through the project, we realized how tough it can be to make a map. We will now have a different outlook towards a map when we use one in future. Neither of us had ever done a project of this kind and we had an amazing time working on it.

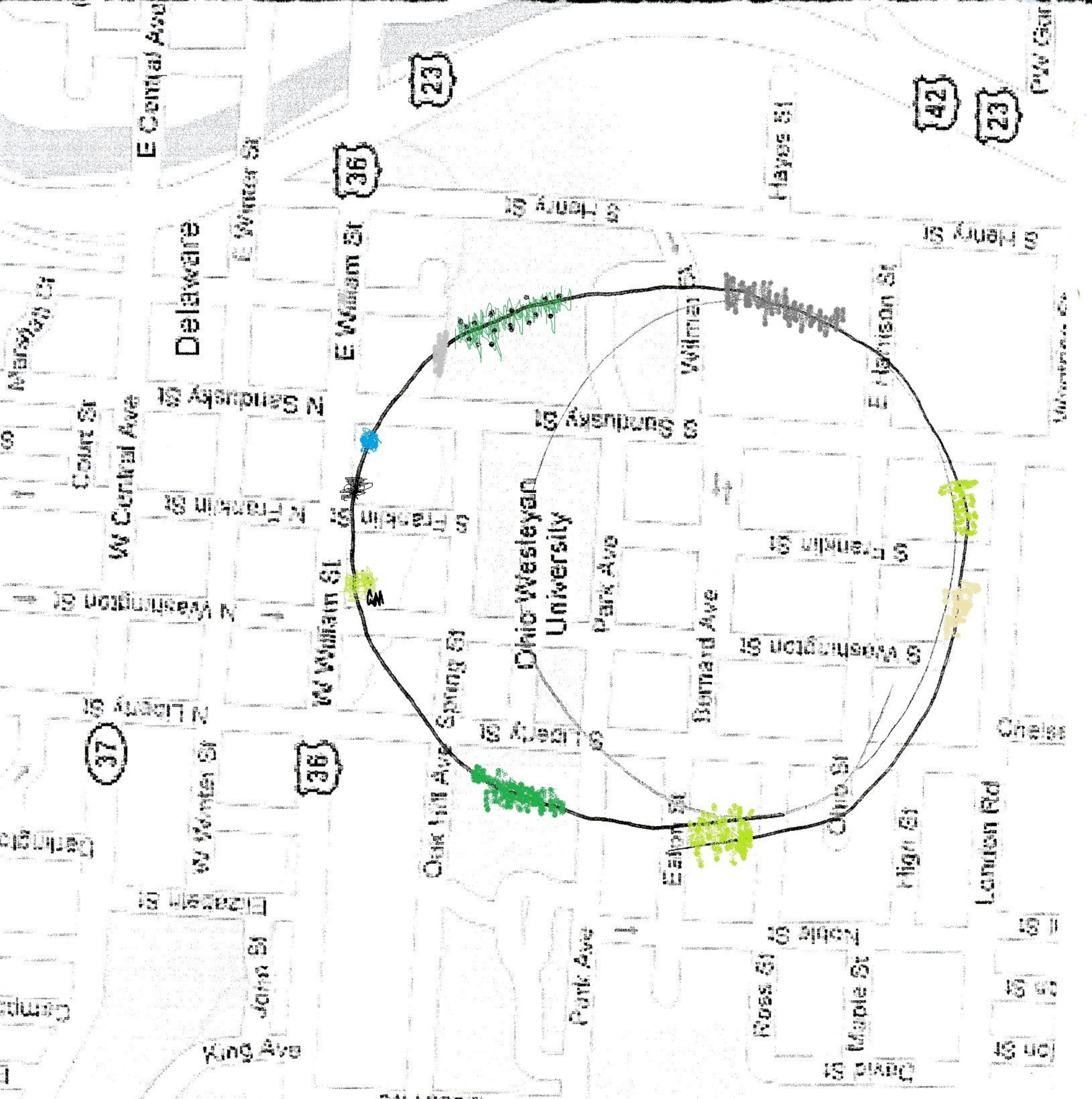


















## **Pyscho-Sensory Project**

To start off our this exercise Dan closed his eyes and drew a good size circle on our map of Delaware that we took off your site. We then walked our route in the day light and at night. We each had three maps in our hands, taking down our individual notes for our three categories as we walked. I mapped the Soundscape, Smellscape, and the Psychoscape. Dan mapped the Tastescape, Touchscape and the Not Often Mapped. For our maps we used a basic pattern of using colors to distinguish between different senses. For instance for the soundscape we gave each spot on our map a rating based on how much sound we heard. A three was for loud constant noise, a two for moderate noise and a one for quiet. We then gave each number a color and drew the color on our route. We also wrote down a couple of the things that caused the loud sounds on our map. On the Touchscape map, Dan wrote down what he saw the most of for instance grass and asphalt and color coordinated his map to show where he saw each texture.

Our mapping adventure gave us a great appreciation for Delaware. We discovered a lot of things that will help us to be more familiar with the city. On our way around the city we discovered dormitories that we didn't know existed, a recently burnt building and a better knowledge of the neighborhoods in the city.



